



# Towards a 6-beam fringe tracker for SPICA

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# Outline of the talk

- Why a « new » fringe tracker ?
- Optimizing a Fringe Tracker
- A tool for loop simulation : COH\_LIB

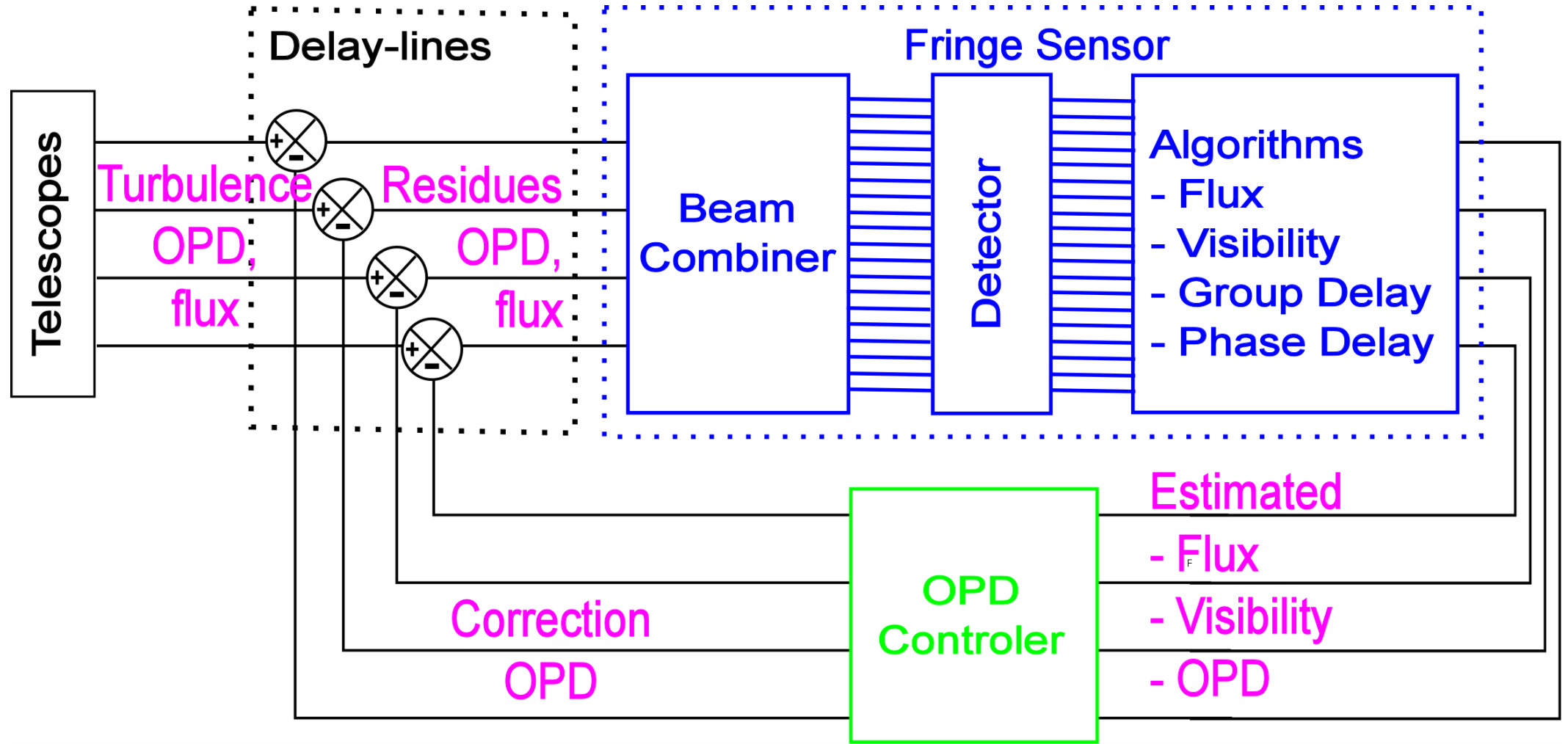


# 1) Why a new fringe tracker ?

- SPICA context
  - Main science case : diameter measurements for  $\sim 1000$  G-K stars,  $6 \leq \text{mag } V \leq 8$ .
  - Observation in the visible with **6** AO-corrected beams
- High-level requirements for the FT:
  - 6 beams  $\Rightarrow$  up to 15 baselines  $\Rightarrow$  many configurations ! (4T  $\Rightarrow$  « only » 3-6 baselines)
  - Single-mode operation
  - Goal : OPD residue  $\lesssim \lambda_{\text{VIS}} / 6$  (coherent integration) or  $\lesssim$  few  $\mu\text{m}$  (short exposures)
  - Fringe Sensor (FS) in the J, H, K bands  $\Rightarrow$  inverse situation wrt usual
  - Predictive state machine (as demonstrated with Gravity)
  - Availability of E-APD detectors  $\Rightarrow$  evaluate new concepts
- Summary: make the best FS ! (efficient, simple, cheap?,....)



# 2) Overview of a Fringe Tracker





## 2) The Fringe Sensor: a) the beam combiner

- Many degrees of freedom
  - Bulk optics / Integrated Optics chip
  - Pairwise combination / all in one / sub-groups (hierarchical) / ...
  - ABCD vs AC
  - Photometric channels ?
  - ~~Temporal modulation~~ vs Spatial modulation ? 1D vs 2D ?
  - Group delay: ~~Dispersion vs large amplitude modulation~~
- But in any case
  - LINEAR propagation of the electric field  $E$  from the input to the output
  - Not linear in OPD but in  $\exp(i\phi)$ ,  $\phi = 2\pi\delta\sigma$ ,  $\sigma = 1/\lambda$

$\Rightarrow$  Any single-mode beam combiner can be modeled by a matrix  $M[NP, NA]$

$NP$  = number of pixels                       $NA$  = number of apertures



## 2) The Fringe Sensor: b) the detector

- Converts the continuous electric field  $E(\mathbf{x})$  to discrete measured intensity  $I_p$
- Optical frequency  $\Rightarrow$  quadratic detection, support = pixels sensitivity  $P_p(\mathbf{x})$

$$I_p = \langle |E(\mathbf{x})|^2 P_p(\mathbf{x}) \rangle + noise$$

- Consequences:

- No longer linear in field
- Single-mode interferometry, where  $b = (a, a')$  and  $a$  is the sub-aperture index,  $\leq NA$  :

$$I_p = \dots = \sum_b \beta_b^{inst} \beta_b^{obj} B_{bp}$$

- The output intensity is still linear, with respect to object  $\beta^{obj}$  and instrument  $\beta_b^{inst}$  coherence vectors
- « V2PM » formalism (Lacour, 2008)  $B=V2PM = f(M)$  is a matrix  $[NP, NA^2]$



## 2) The Fringe Sensor: c) Flux algorithm

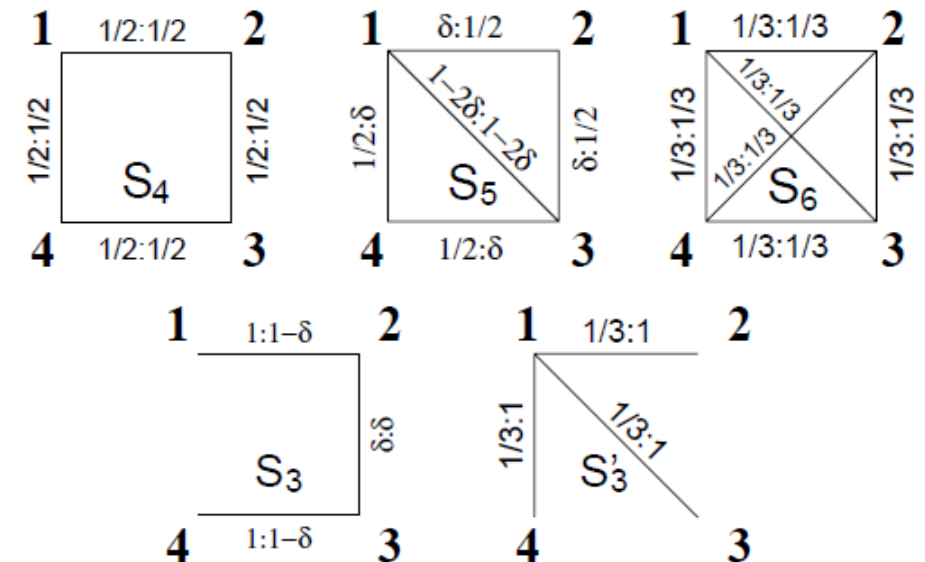
- Direct if dedicated photometric channels
- For a FS, better if photometric channels are avoided
- Can be possible from interferometric channels
  - Asymmetric beam combination (Monnier PASP 2001): A'C' + temporal modulation
  - Asymmetric A'B'C'D' modulation (Persée beam combiner, Houairi 2009)  
[4  $I_p$  for 4 unknown  $\beta_p$  parameters  $\Rightarrow$  fully reversible if beam combiner well designed]
  - Derive aperture flux from all baselines, if enough baselines (Gravity 4T x 6 baselines)
- Fully linear (intensity to intensity)  
 $\Rightarrow$  no real issues other than V2PM conditioning



# 2) The Fringe Sensor: c') Phase Delay algorithm

- Intensity to delay: things get worse...
- Classical solution : 2 beam interferometry, sum over all spectral channels  
 $\Rightarrow$  single ABCD-like demodulation  $\Rightarrow$  1 coherence  $\Rightarrow$  OPD estimation
- $NA > 2$ , non redundant (organized baselines, ABCD groups): cf previous case.  
 Need to convert OPDs to delay on each arm: linear operation  
 (Cf Baron JOSA-A 2008, Houairi SPIE 2008)

- Redundant case
  - Generally avoided since inverse problem harder
  - But real-time solutions exist
  - Less pixels
  - No IO chip
  - Investigation begun during 2GFT study







# 2) The Fringe Sensor: c'') Group Delay algorithm

- Dispersed fringe approach:  
ABCD in each spectral channel ( $\sigma_k$  linear with index  $k$ )  
 $\Rightarrow Z_k = A_k \exp(2i\pi\sigma_k\delta) + noise$

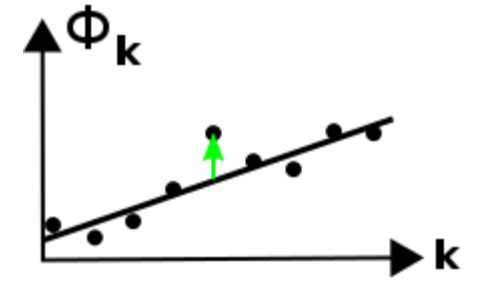
- Based on E. Pedretti shifting algorithm  $Y = \langle Z_{k+S} Z_k^* \rangle_k$

- What is the optimal spectral shift  $S$  ?

- Small value: large dynamic (synthetic wavelength)
- Large value: better accuracy (larger differential phase) but less phasors averaged  $\Rightarrow$  more noise ?
- $S$  is software-tunable  $\Rightarrow$  to be optimized for tracking

- Simple analytical model  $\rightarrow$  noise is proportional to  $\frac{1}{S^2} \frac{N_S}{(N-S)^2} \frac{\sigma_n^2}{A^2}$  where  $N_S = N - |N - 2S|$

- Optimum values for  $S \Rightarrow$  new *mustache* theorem ?



(Appl. Opt. 2005)

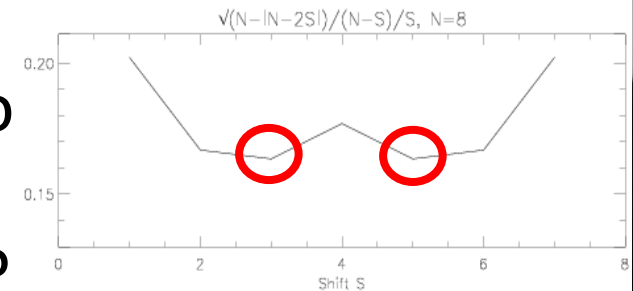
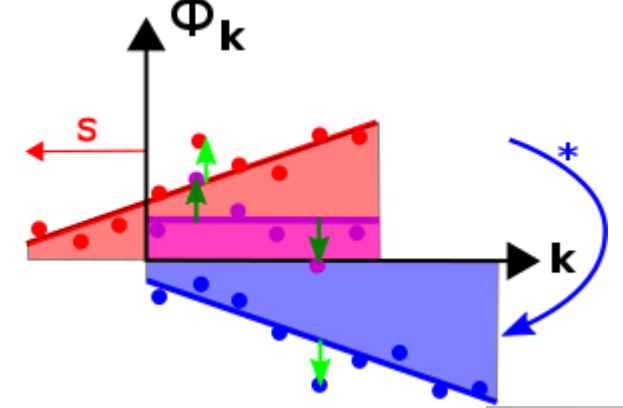


Photo by Weege (Arthur Fellig)/International Center of Photography/Getty Images)



## 2) The OPD controller

- Basic version : integrator
- Advanced version : predictive OPD model
  - Kalman filter
  - ARMA
- « Clever » : adaptive behavior
  - No flux in one arm  $\Rightarrow$  use model rather than measurements
  - Poor visibility  $\Rightarrow$  recenter (from GD), search for fringes
- Consequences
  - Non linear
  - Time-domain evaluation



### 3) Our simulation tool: COH\_LIB

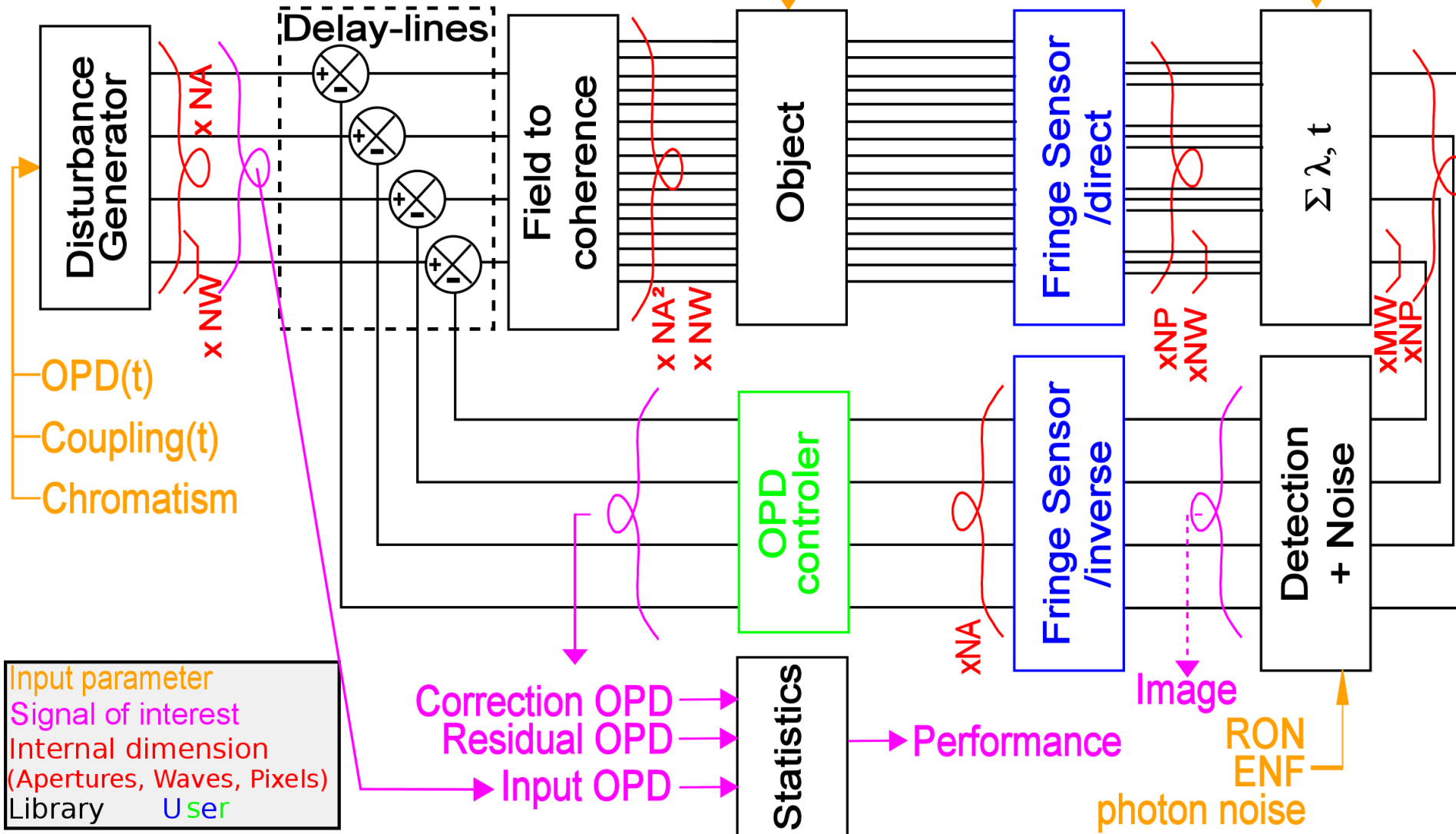
- Non linear control  $\Rightarrow$  temporal domain simulation
- Based on coherence propagation  $\Rightarrow$  linearity of the beam combiner = matrix
- Modular set of IDL routines :
  - Generic: turbulence, delay lines, detector, loop, statistics,...
  - User specific: **FS**, **controler**
- Initiated in ~2007 and already used for:
  - 2GFT ESO study
  - Gravity FT development
- Currently upgraded
  - Features, functions, documentation,...
  - Definition of new FS
  - Definition of relevant performance criteria



# 3) Overview of COH\_LIB

magnitude, spectrum, visibility

Spectral channels



Input parameter  
Signal of interest  
Internal dimension  
(Apertures, Waves, Pixels)  
Library User

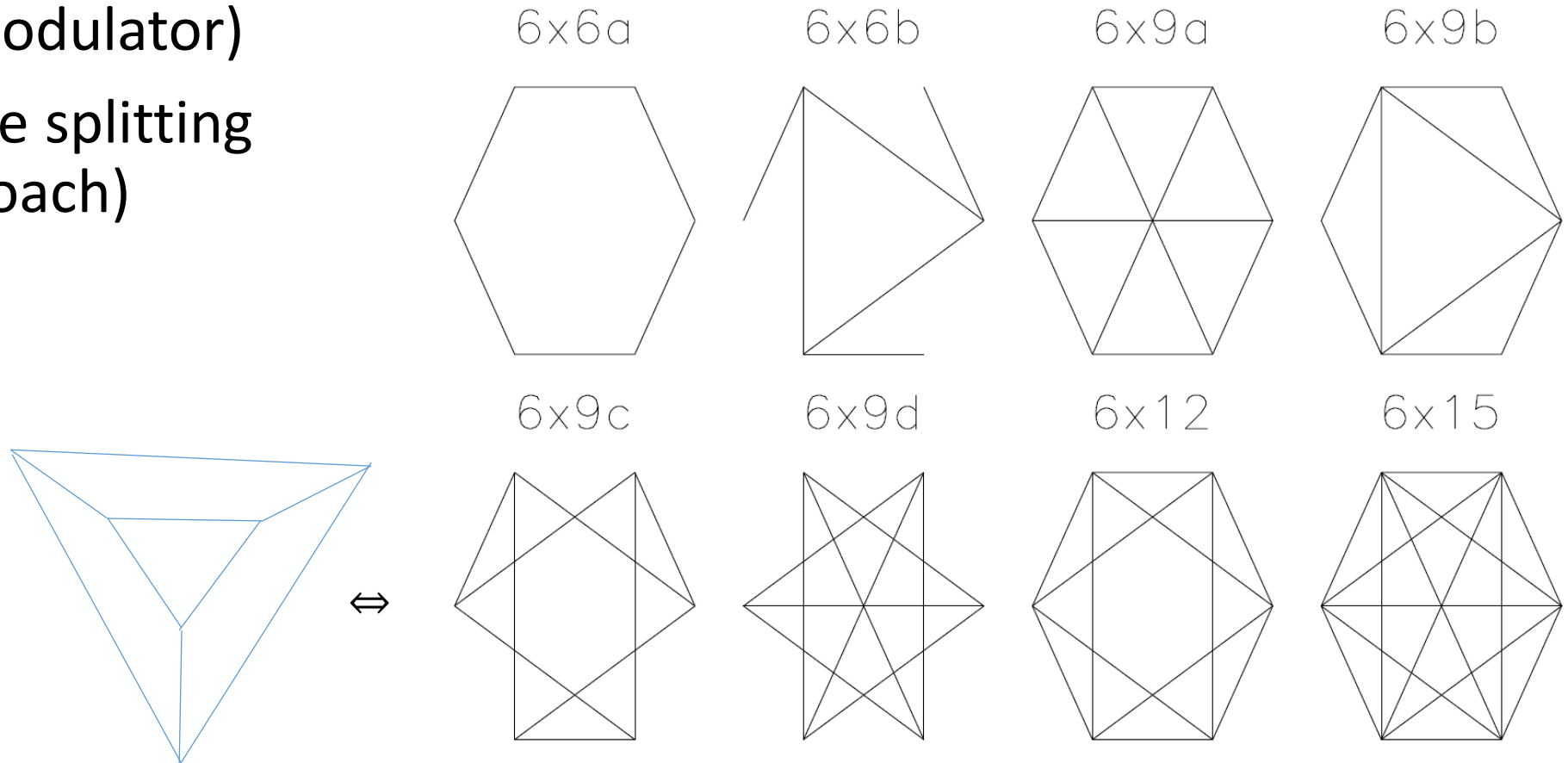
Correction OPD  
Residual OPD  
Input OPD  
Performance

Image  
RON  
ENF  
photon noise



# 3) The already-defined FSs for 6-beams

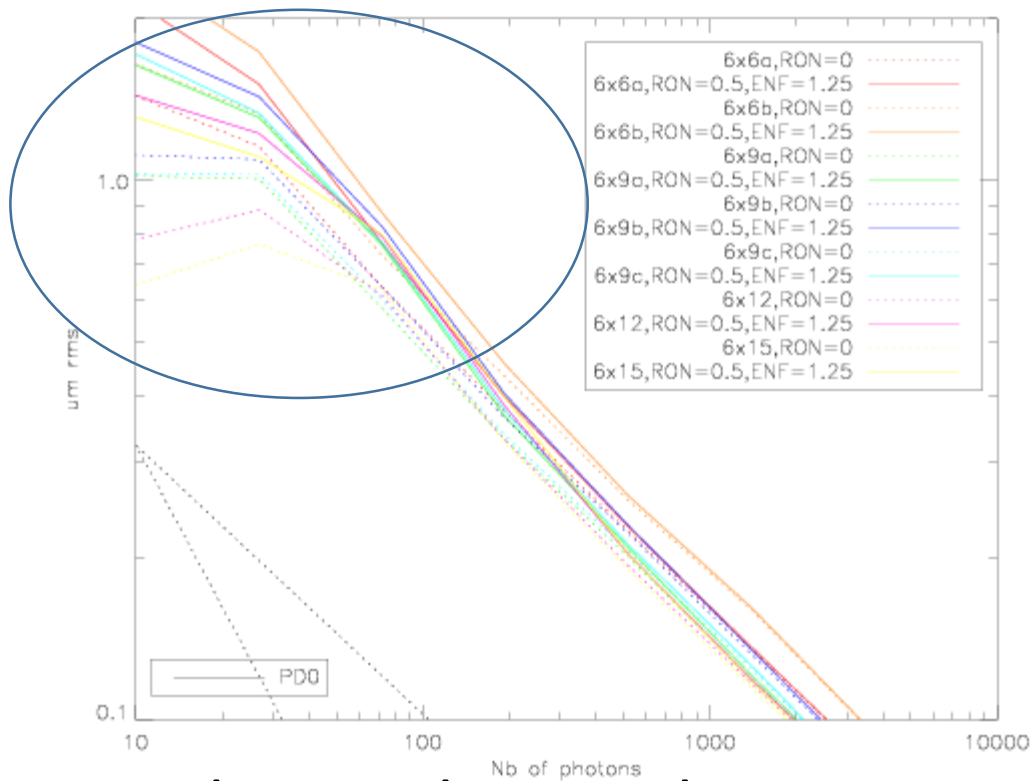
- Based on pairwise ABCD combinations (1line = 1 ABCD modulator)
- Uniform amplitude splitting (preliminary approach)



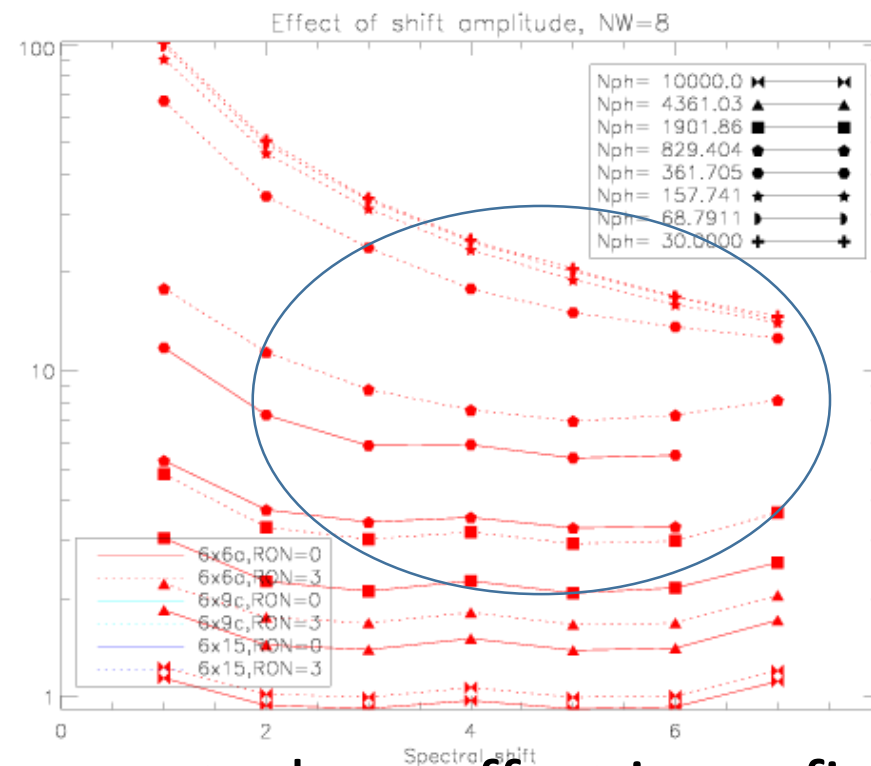


# 3) First COH\_LIB results

- Bad behavior observed at low flux (SNR test not implemented yet)
- Measurement noise vs nb of photons
- Optimal shift for GD algorithm



- 6x15 better than 6x6b, 6x9c not bad



- The « mustache » effect is confirmed !



# Conclusion

- Optimal 6T FT: not so trivial
  - Find best architecture
  - In link with algorithms
  - Need for a state machine
- Necessity of a time-domain end-to-end simulator
- COH\_LIB simulation tool to be completed soon
- First results (high flux): more baselines better than few baselines

Next steps:

- Identify the best (at least : not too bad) 6T Fringe Tracker
- Answer questions: NxABCD or all-in-one ? ABCD or AC ? Other setups ?