



Optical and Infrared Interferometry

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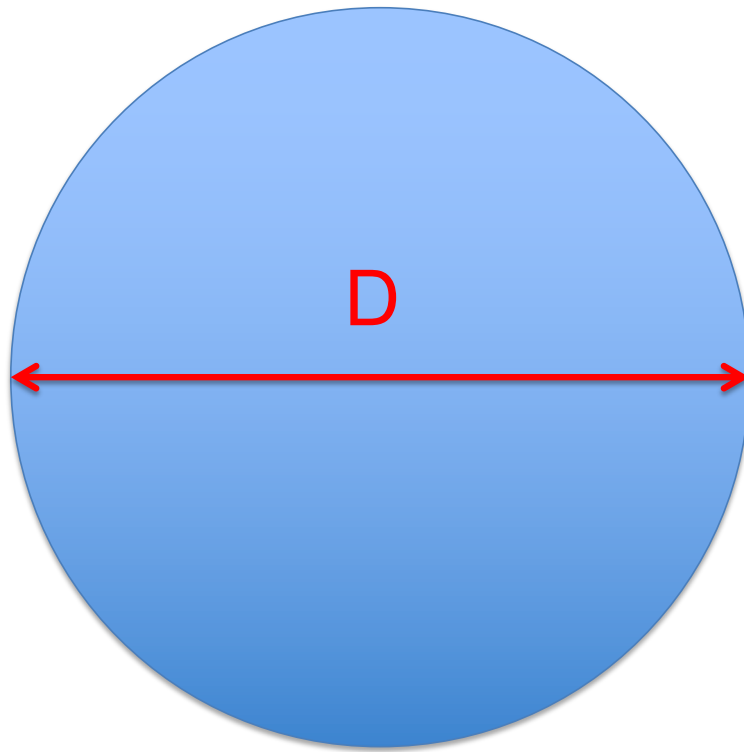


Outline

- General Principles of Interferometry
- Aperture Synthesis Imaging
- Spotlight on Optical Interferometry

- Readings
 - Volume 2 of Planets, Stars and Stellar System
 - Thompson/Moran/Swenson Chap 2-3, 10-11
 - Monnier Review 2003
 - Michelson Summer School 1999 Notes
 - <https://core.ac.uk/download/pdf/79046071.pdf>
 - Eisenhauer, Monnier, Pfuhl ARAA 2023

Angular Resolution



Diffraction-limit

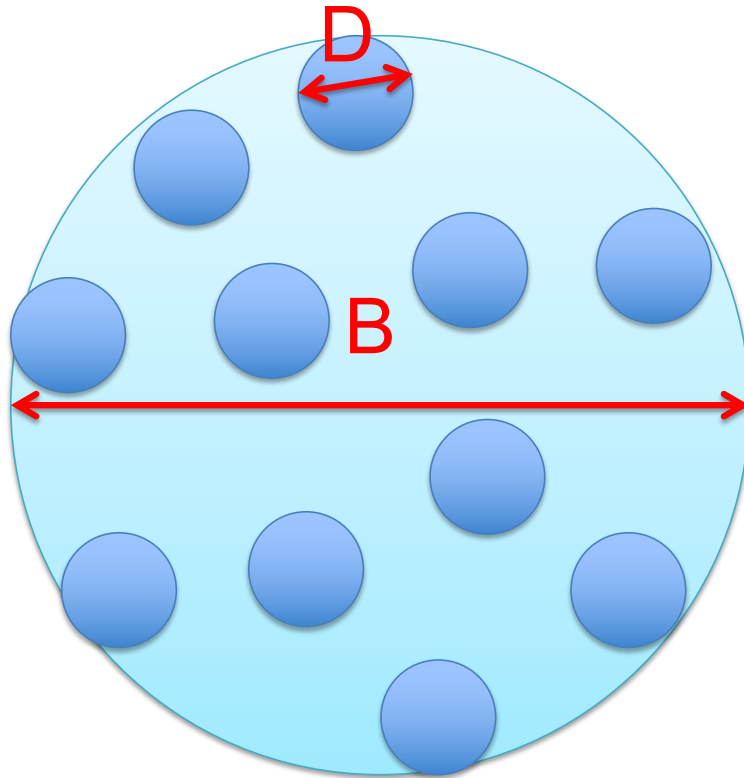
$$\Theta \sim \frac{\lambda}{D}$$

Angular resolution in radians

wavelength

diameter

Angular Resolution



Diffraction-limit

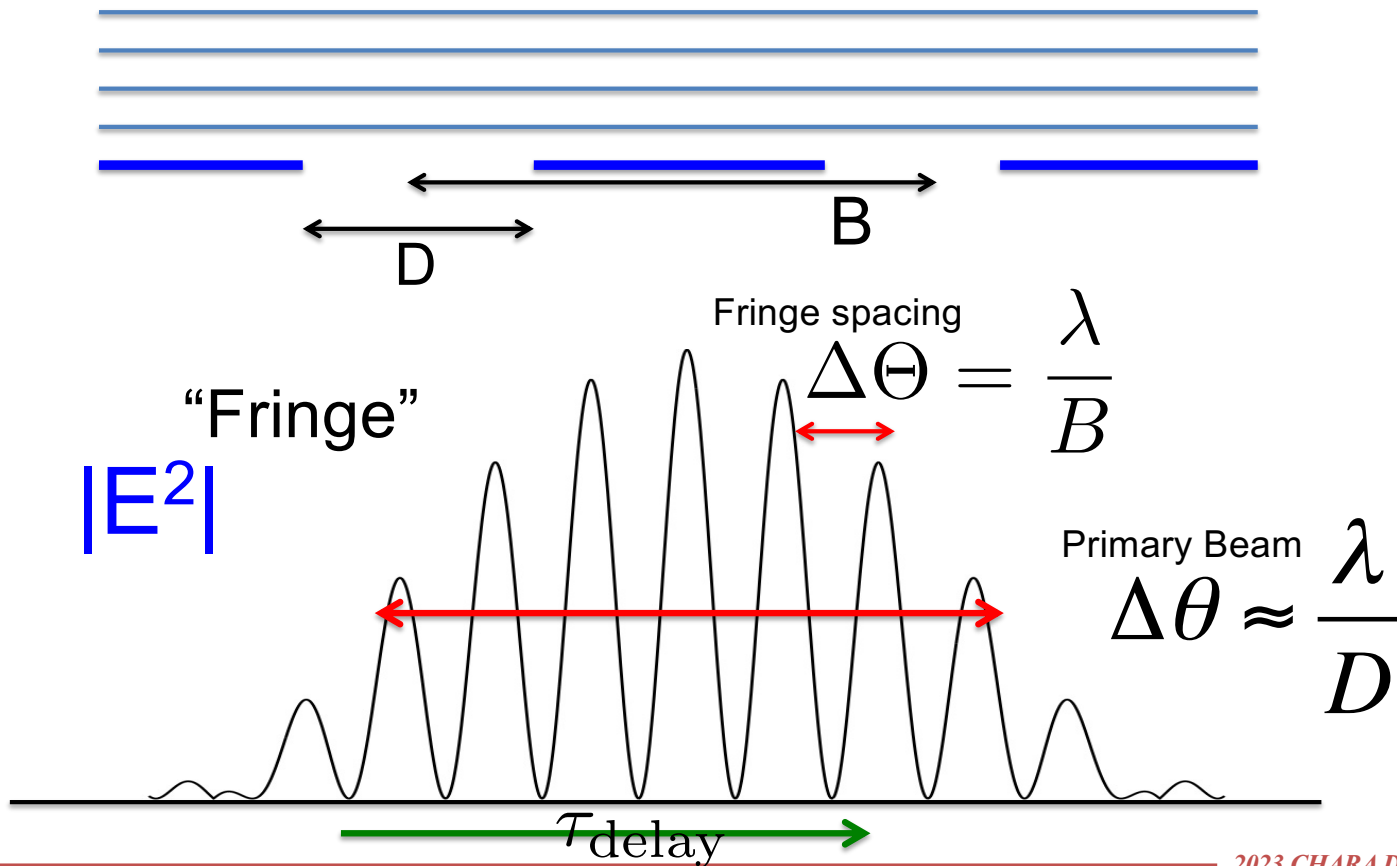
$$\Theta \sim \frac{\lambda}{B}$$

Angular resolution in radians

wavelength

Baseline

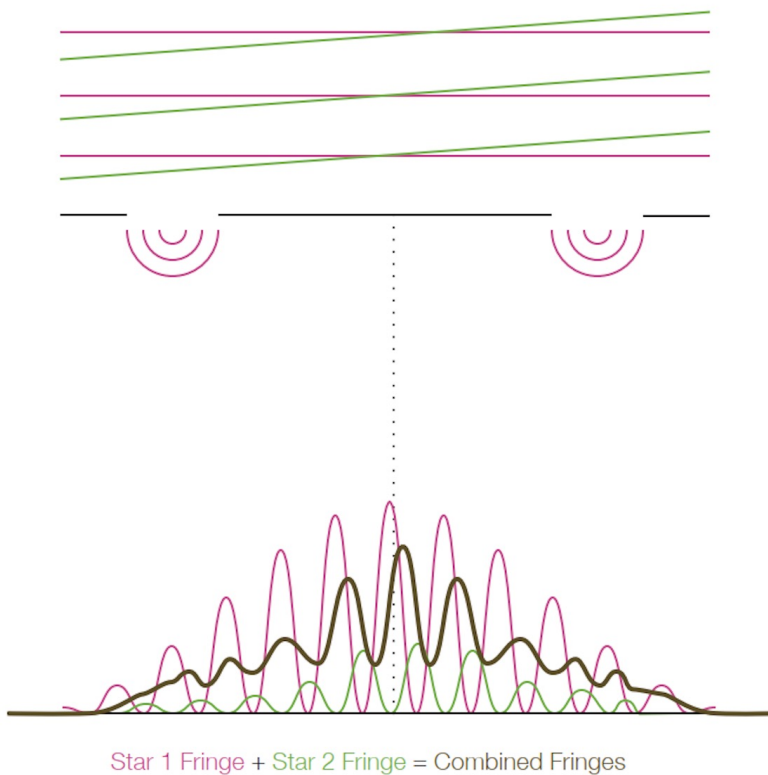
Optical View of Interferometry



van Cittert-Zernike Theorem

Binary Star Example

2 ● ● 1



Complex Visibility

$$\tilde{V}\left(\frac{B_{\text{proj}}}{\lambda}\right) = \int I_{\lambda}(\delta) \cos\left(2\pi \frac{B_{\text{proj}}}{\lambda} \delta\right) d\delta$$

One Fourier Component of the Image

Basics

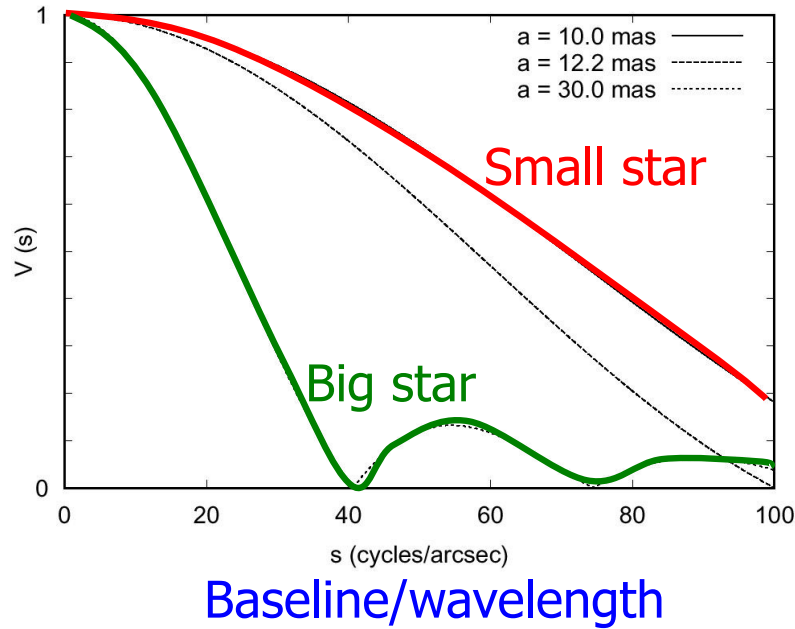
- The amplitude of fringe corresponds to Fourier amplitude of a single Fourier component of brightness distribution

Normalized to flux, $0 \rightarrow 1$

For data analysis reasons, we often fit to **V^2** , not the amplitude

- The phase corresponds to the Fourier phase
- You need amplitudes & phases for imaging

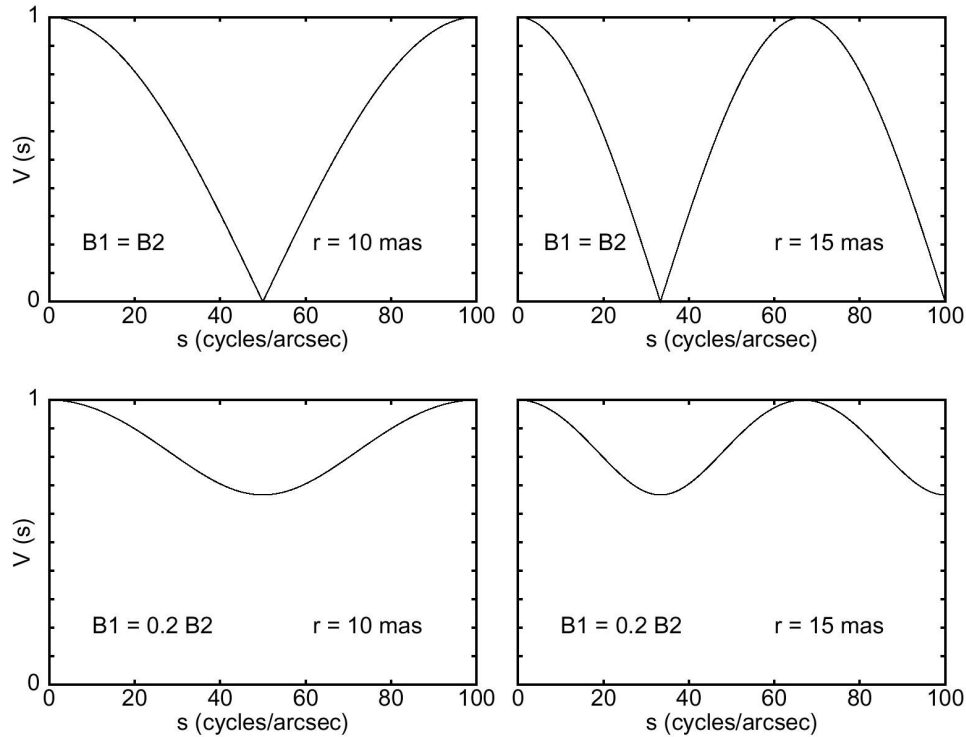
Examples of Visibilities: Stars



Uniform Disk:

$$V(s) = \left| \frac{2J_1(\pi a s)}{\pi a s} \right|$$

Examples of Visibilities: Binaries



Equal
Brightness

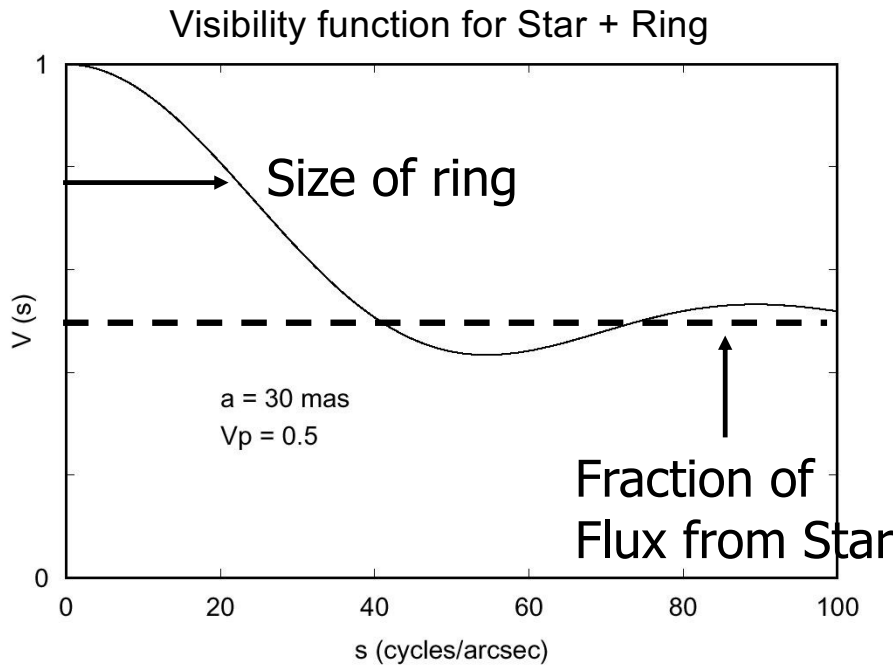
Brightness
Ratio 5:1

Increasing Binary Separation \longrightarrow

Dyck (Michelson Summer School Notes 2000)

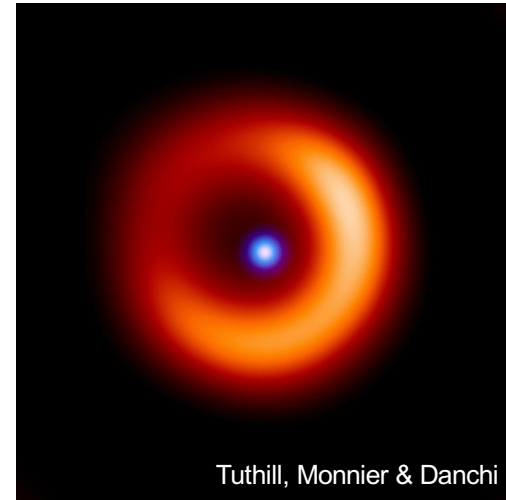
Star + Dust Shell

Fourier Transforms are linear, so you can add up components in complex visibility



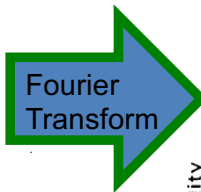
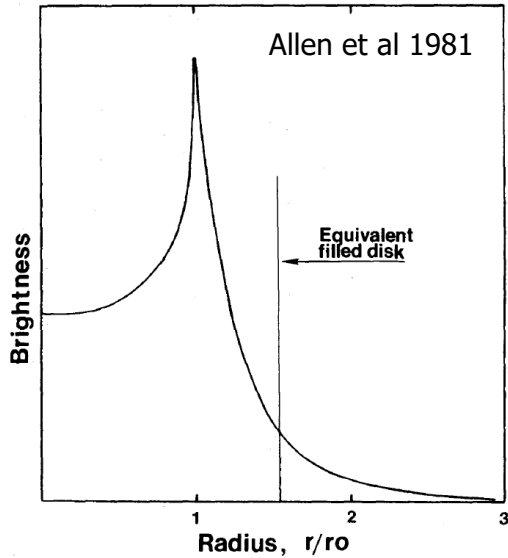
Baseline/wavelength

LkH α 101 (young star with disk)

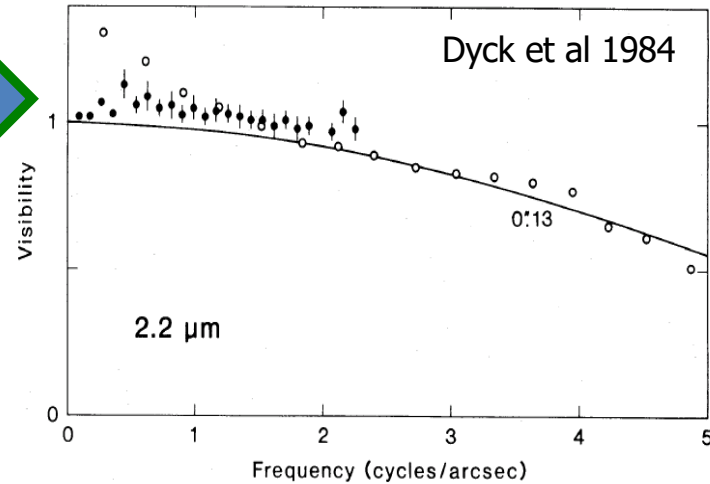


Radiative Transfer Modeling

Radial Profile of an
Optically-Thin
Dust Shell Model



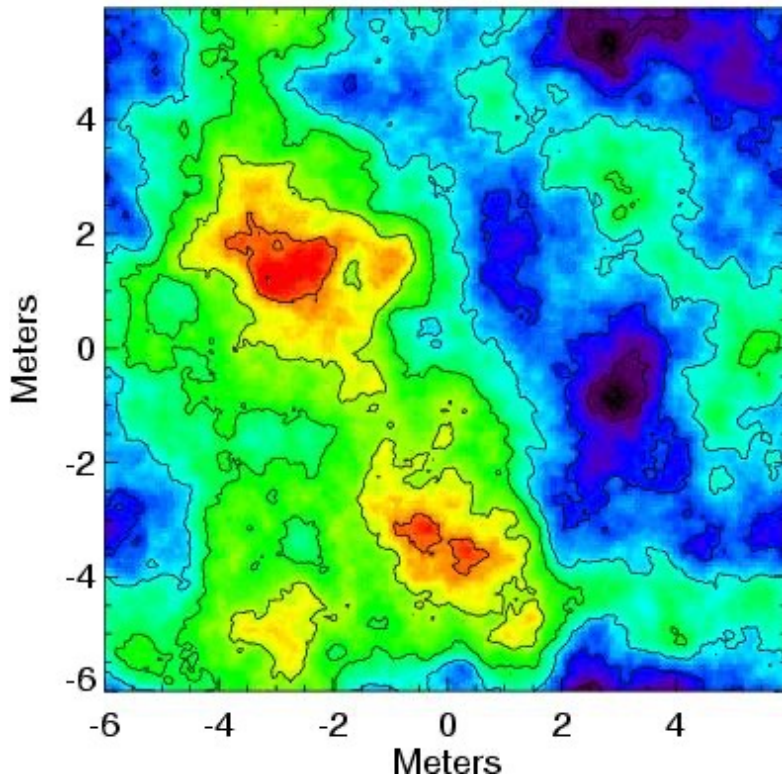
Calculated and Observed Visibilities



here the dust shell is 'barely' resolved and no details show up in the visibility curve

What about Phases? Atmosphere is bad.

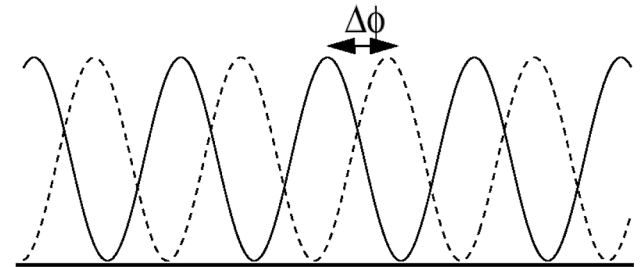
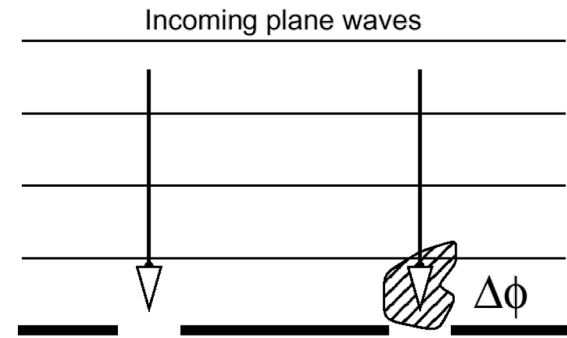
Phasescreen



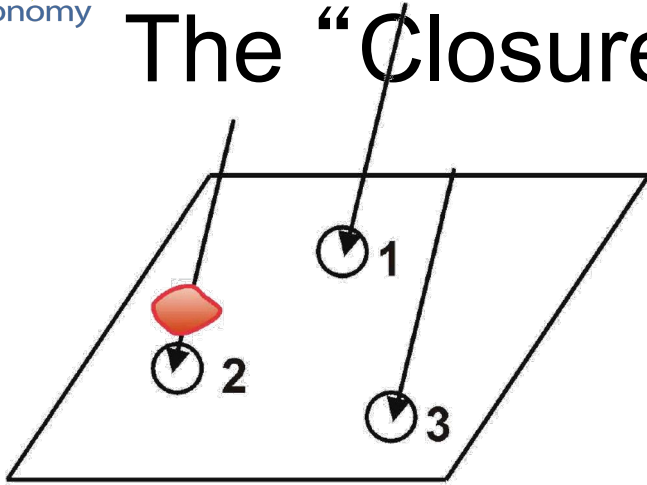
A Keck-sized patch of atmosphere during typical good seeing

Each contour is one radian of phase delay of 2-micron light

● Point source at infinity



The “Closure Phase” Is Not Corrupted



Observed	Intrinsic	Atmosphere
$\Phi(1-2)$	$= \Phi_n(1-2)$	$+ [\phi(2)-\phi(1)]$
$\Phi(2-3)$	$= \Phi_n(2-3)$	$+ [\phi(3)-\phi(2)]$
$\Phi(3-1)$	$= \Phi_n(3-1)$	$+ [\phi(1)-\phi(3)]$

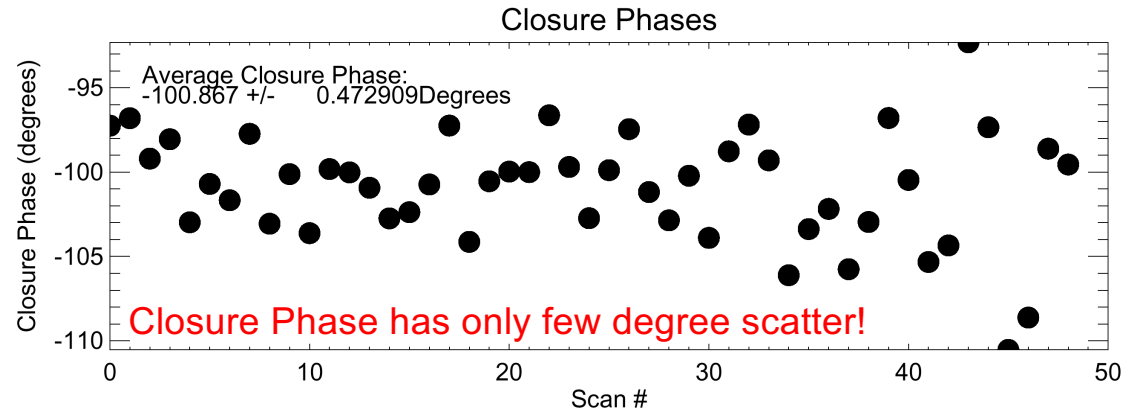
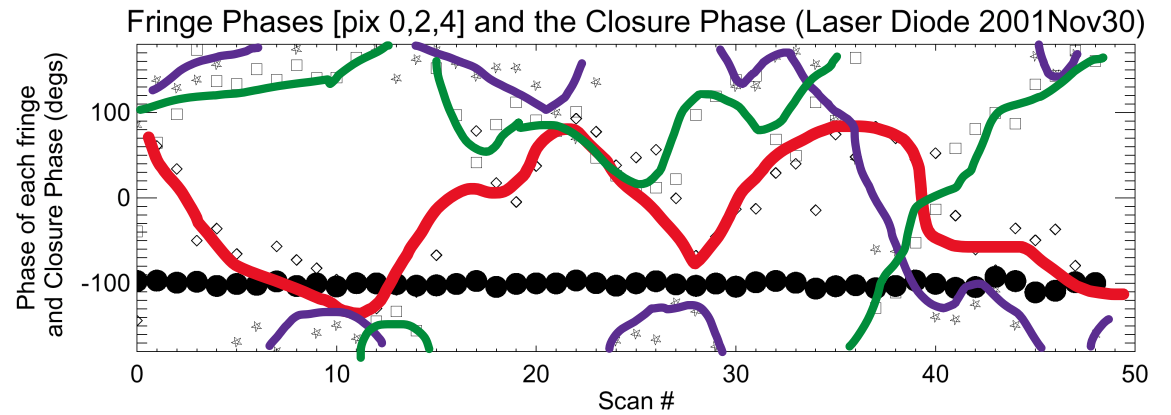
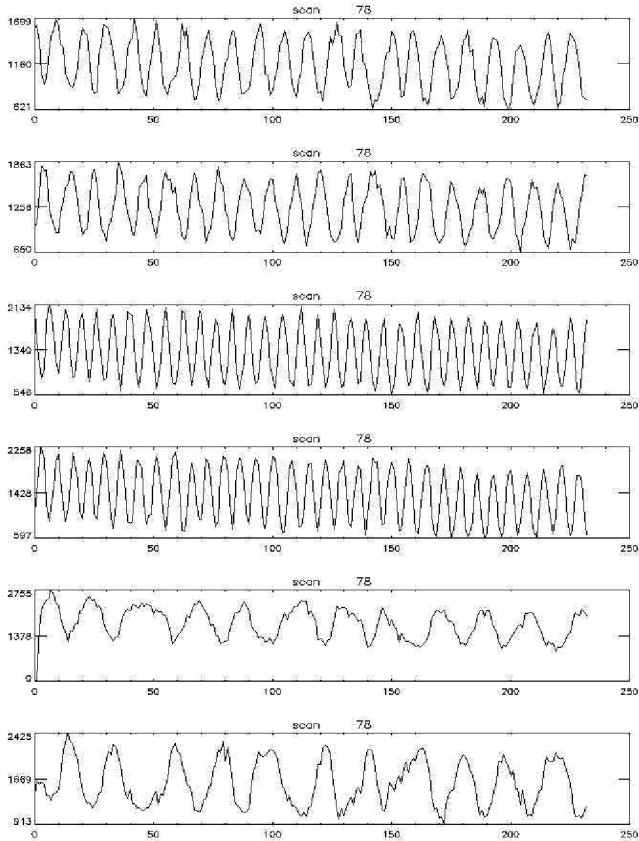
Closure Phase (1-2-3) = $\Phi_o(1-2) + \Phi_o(2-3) + \Phi_o(3-1)$

Properties of Closure Phases

- $0^\circ / 180^\circ$ for “centro”-symmetric objects
 - E.g., uniform disks, rings, elliptical disks, equal binaries
 - But otherwise not easy to interpret
- Not dependent on position on sky, so therefore no astrometry
- Related to ‘skewness’ of a distribution
- Immune to most calibration errors, so very robust!

Closure Phase is a Good Observable

Pair-wise Combination at IOTA



How Much Phase Information?

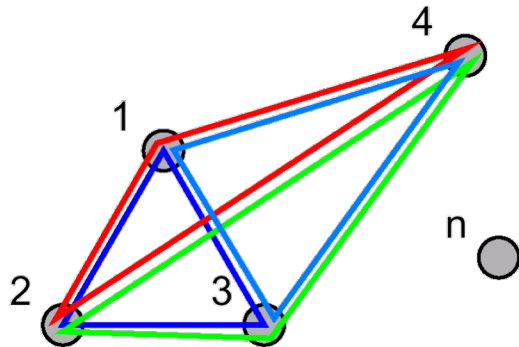
Closure Phases are not all independent from each other.

Number of Closure Phases

$$\binom{N}{3} = \frac{(N)(N-1)(N-2)}{(3)(2)},$$

Number of Fourier Phases

$$\binom{N}{2} = \frac{(N)(N-1)}{2}$$



Number of Independent Closure Phases

$$\binom{N-1}{2} = \frac{(N-1)(N-2)}{2}$$

Number of Telescopes	Number of Fourier Phases	Number of Closing Triangles	Number of Independent Closure Phases	Percentage of Phase Information
3	3	1	1	33%
7	21	35	15	71%
21	210	1330	190	90%
27	351	2925	325	93%
50	1225	19600	1176	96%

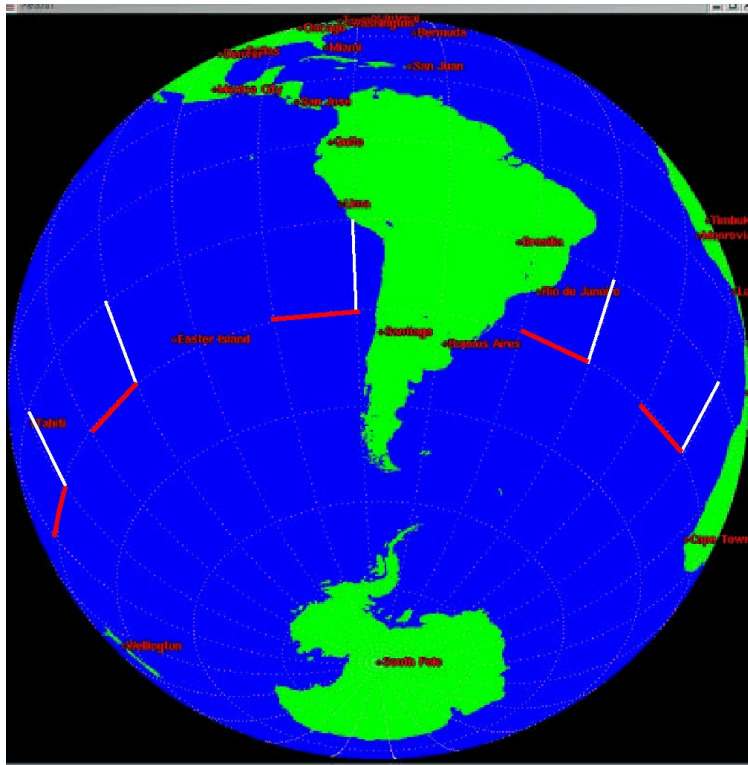
Basics of Interferometric Imaging

- How much data do you need?
 - The number of filled pixels \sim number of independent visibility measurements (degrees of freedom argument)
- What range of baselines?
 - Longest baselines sets your highest resolution
 - Diffraction-limit of individual telescope usually sets the maximum field-of-view of the interferometer
- Dynamic Range expected to be 1000:1 to 100:1
- How can you get enough data with only a few telescopes?

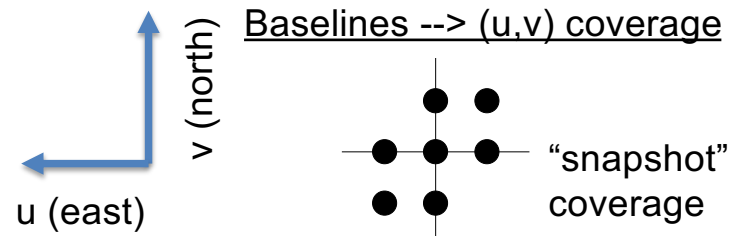
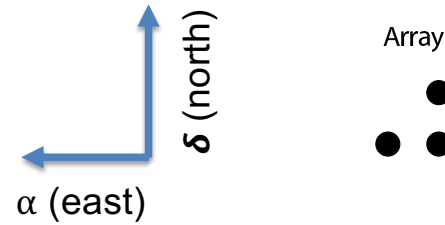
$$\text{FT}(I(\alpha, \delta)) = \tilde{\mathcal{V}}(u, v) = \int I_\lambda(\alpha, \delta) e^{-2\pi i(\vec{u}, \vec{v}) \cdot (\vec{\alpha}, \vec{\delta})} d\alpha d\delta$$

(u,v) coverage

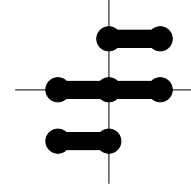
Earth Rotation Aperture Synthesis



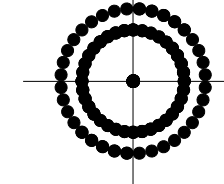
Telescope positions



w/ Earth Rotation (depends on location)

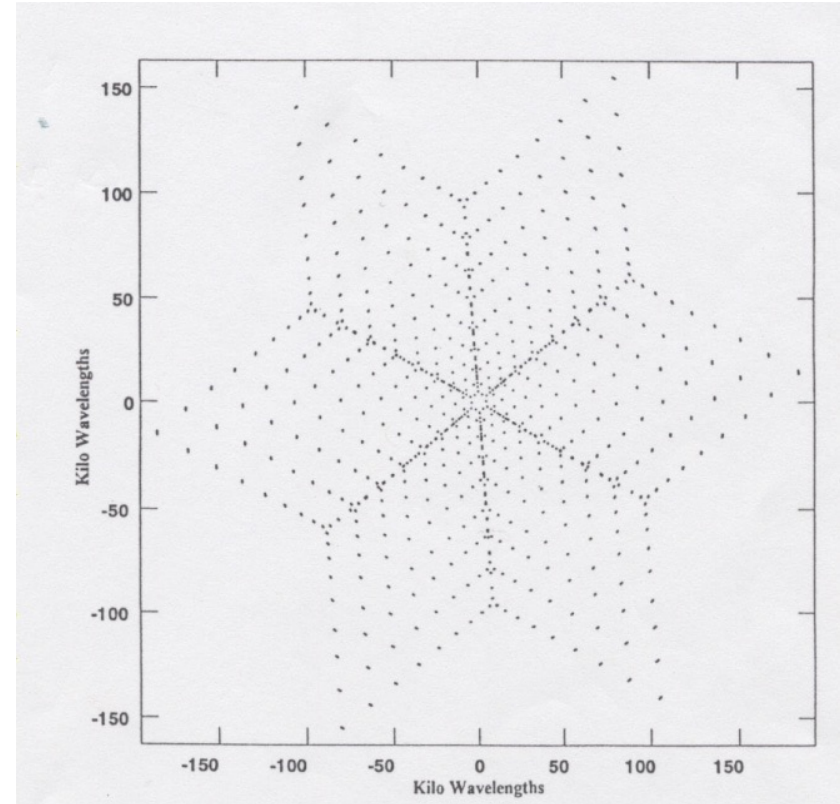
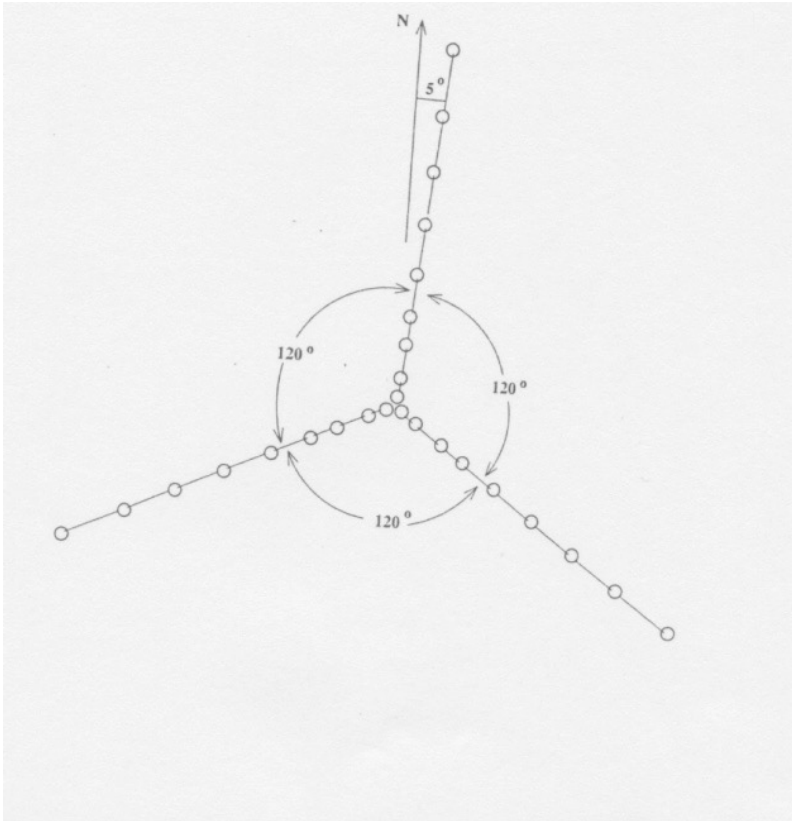


a) dec=0deg, lat=0deg
(12hr integration)



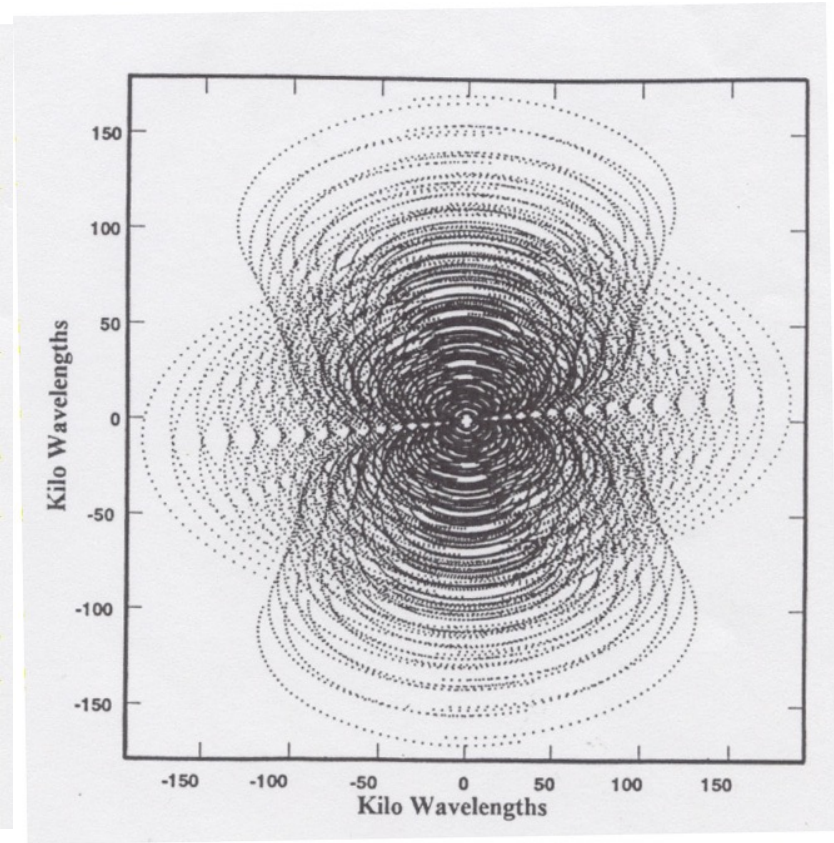
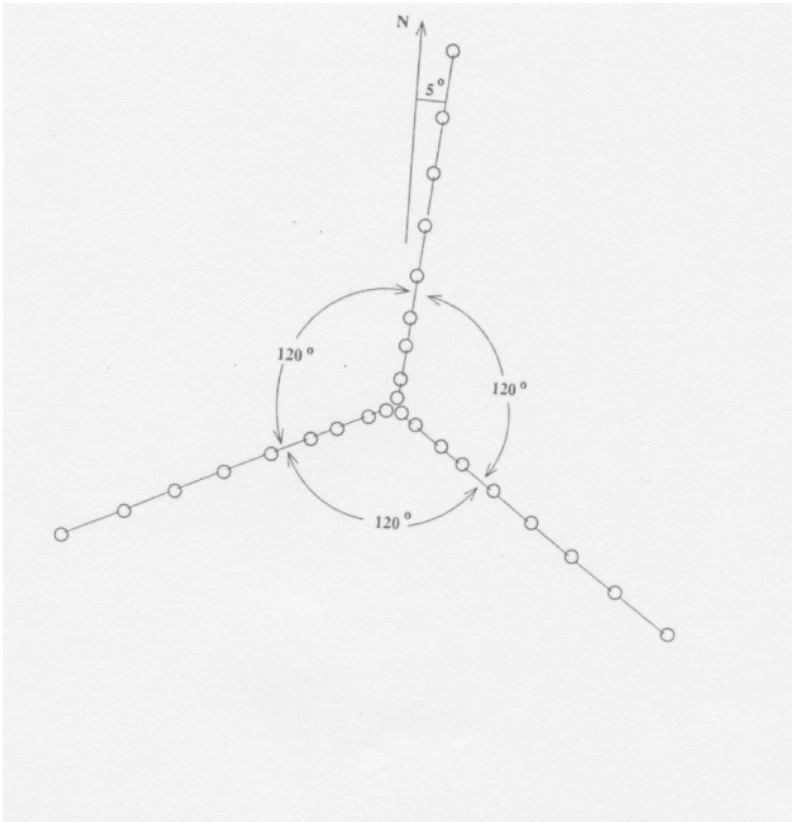
b) dec=90deg, lat=90deg
(24hr integration)
symbols are smaller to see better

Very Large Array (VLA)



Thompson, Moran and Swenseon

Very Large Array (VLA)



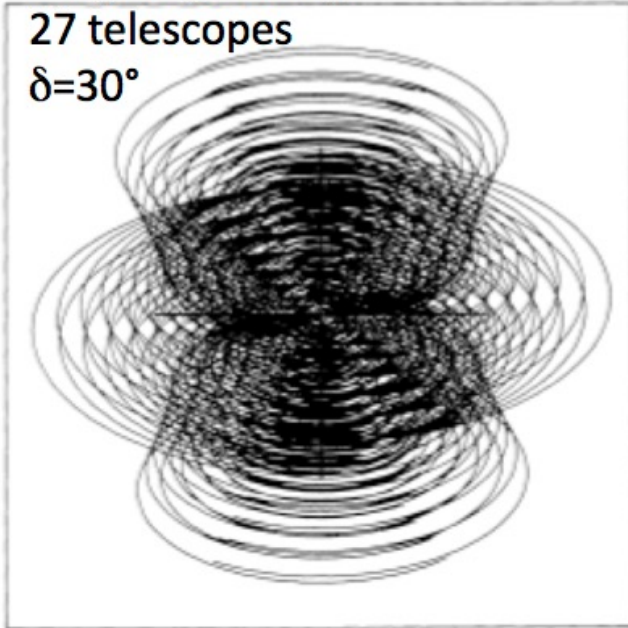
Thompson, Moran and Swenseon

UV coverage: VLA (27) vs CHARA (6)

Very Large Array

27 telescopes

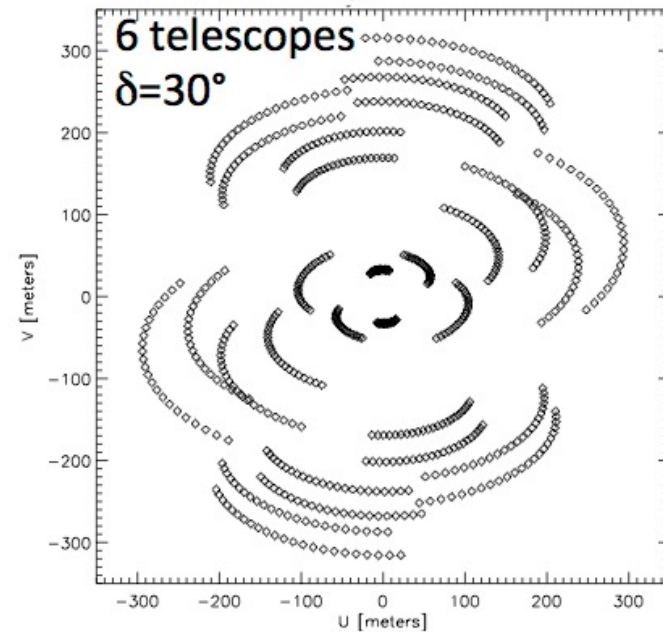
$\delta=30^\circ$



CHARA Array

6 telescopes

$\delta=30^\circ$

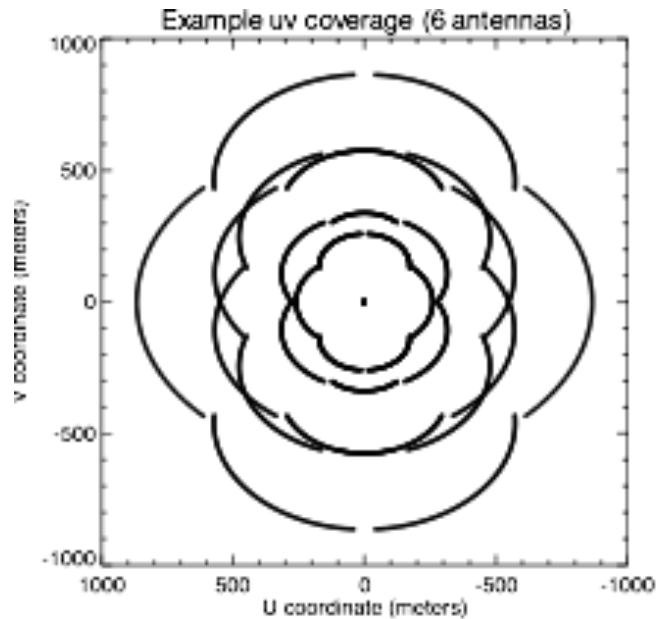


Deconvolution & Aperture Synthesis

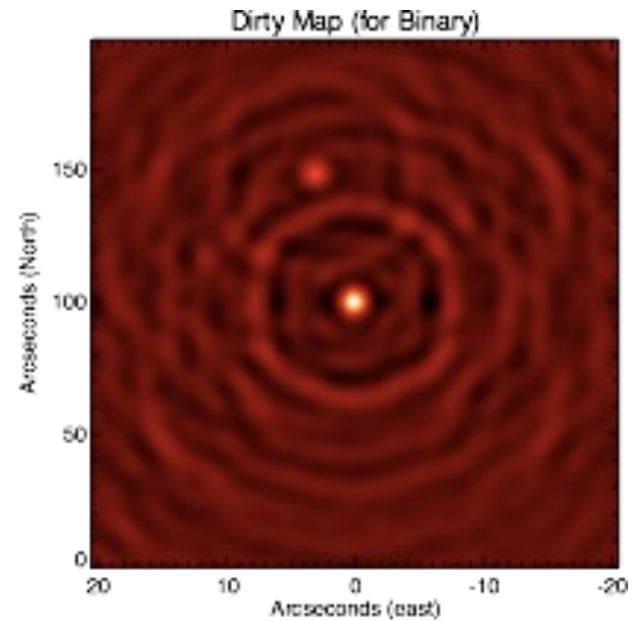
- To reconstruct an image from sparsely sampled (u,v) data, one must interpolate into regions where data does not exist.
 - This is Identical to multiplying the true Complex Visibility by an Aperture Function.
- Since **Multiplication** in the (u,v) space is the same as **Convolution** in image space (see Convolution Theorem), the problem can be re-cast as a Deconvolution problem.
- Popular methods of Deconvolution include CLEAN and the Maximum Entropy Method.

Imaging Methods: Direct Fourier Transform

- Poor UV coverage leads to artifacts in your image

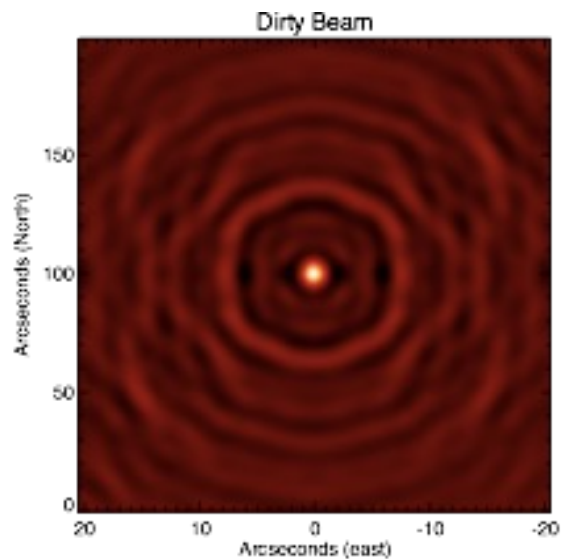


Inverse
Fourier
Transform

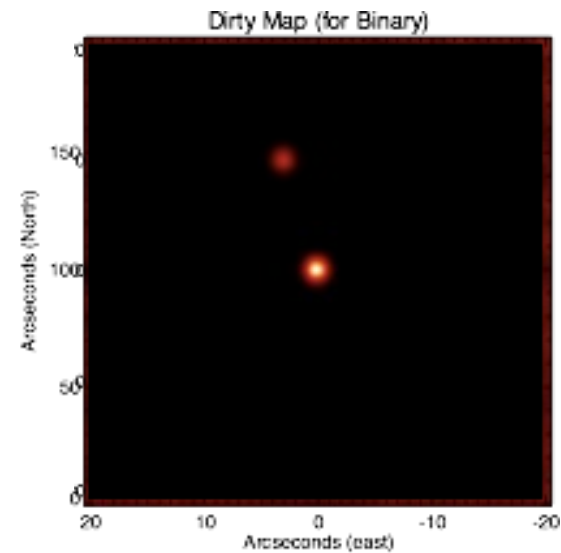


Deconvolution with CLEAN

“Point Spread Function”
From known UV coverage



Deconvolution



*CLEAN requires phases, so we incorporate closure phases iteratively “self-calibration”

Forward Model Example: Maximum Entropy Method (MEM)

With finite (u,v) coverage and with noisy data, there are an infinite number of images which will fit the data.

So how do we choose?



Find “smoothest” image consistent with data ($\chi^2 \sim 1$)

MEM uses the “entropy” S to parameterize the “smoothness.”

MEM is one of many possible “regularizers,” other include total variation, sparsity, ‘UD’ regularizer, etc.

Fraction of flux in pixel i

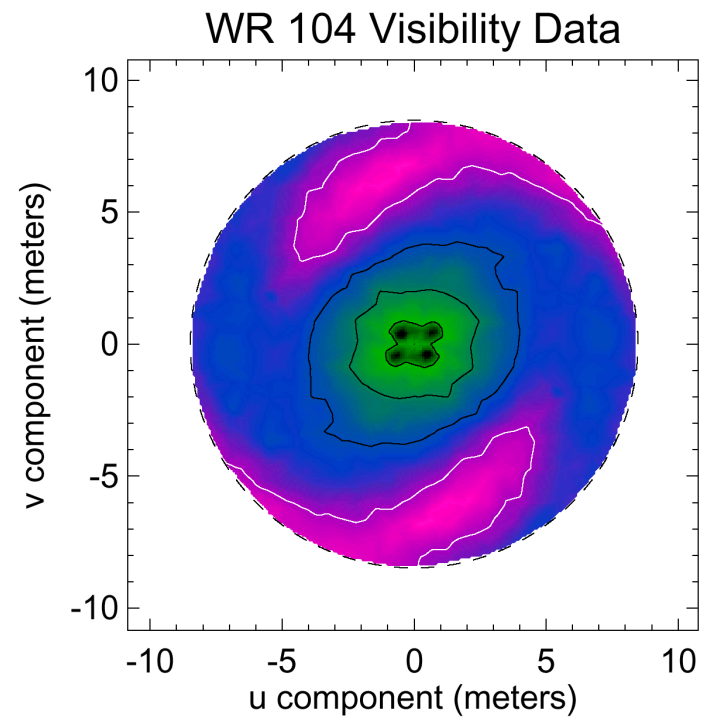
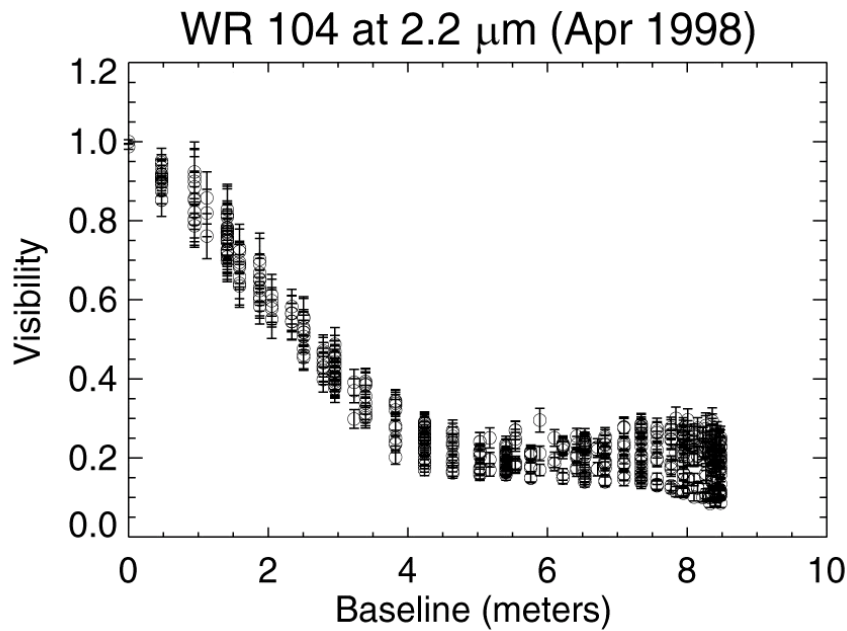
$$\text{Entropy } S = - \sum_i f_i \ln \frac{f_i}{I_i}$$

Skilling & Bryan (1984)

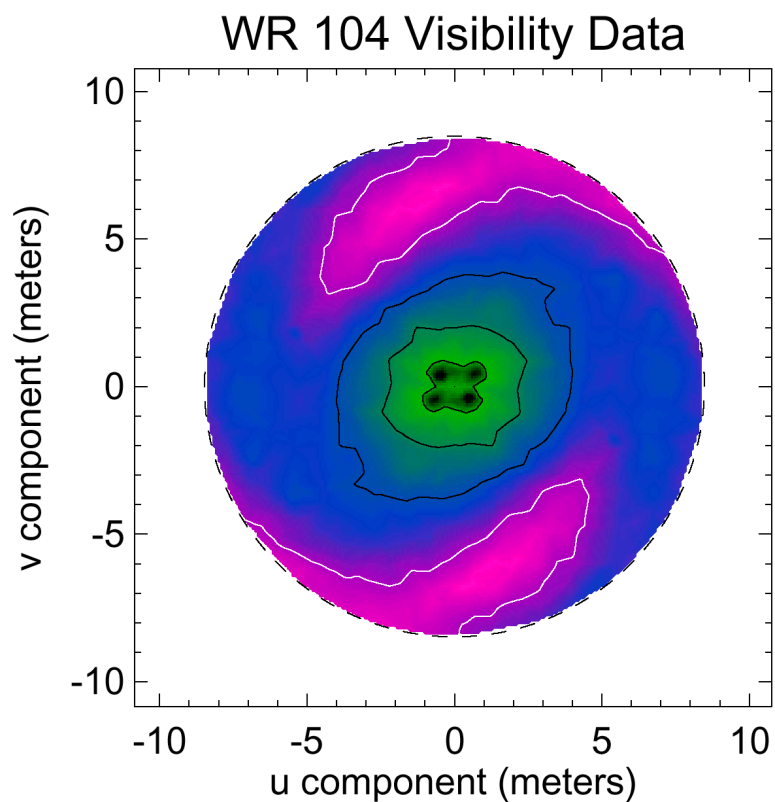
Image prior

Sum over all pixels

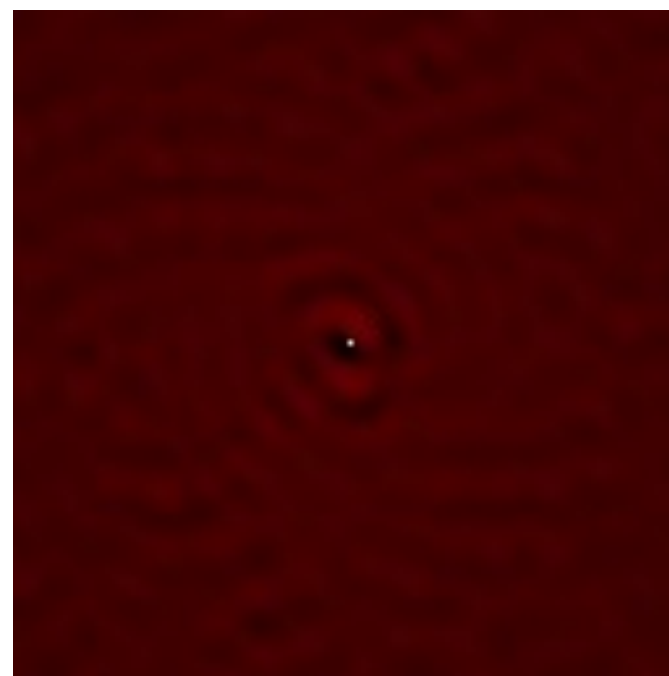
WR 104 Data



WR 104 MEM Reconstruction



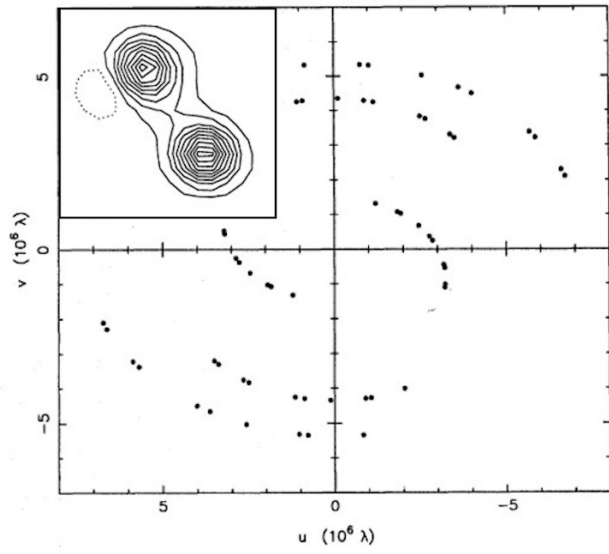
Iterations 1 to 30



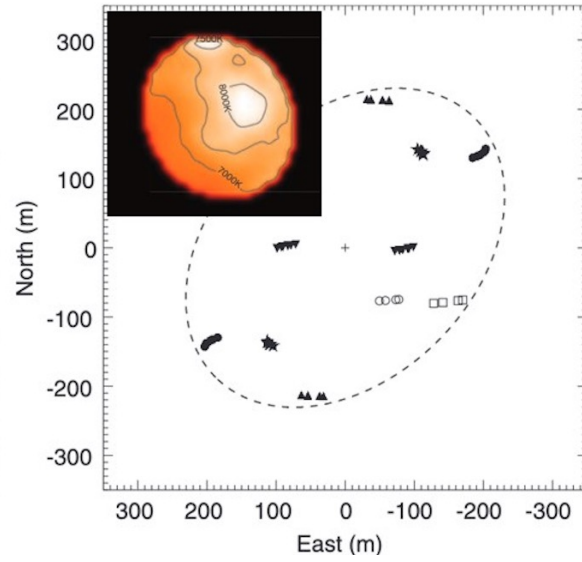
WR 104 (2.2 microns)

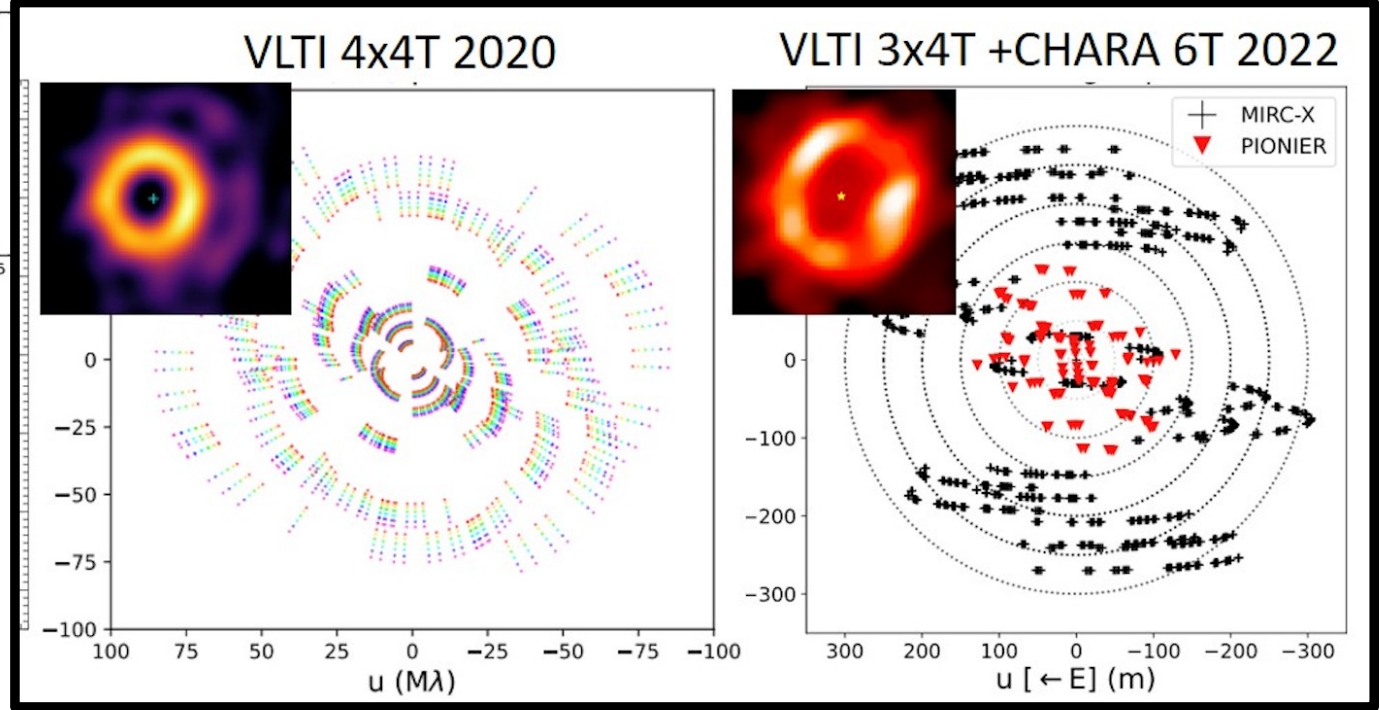
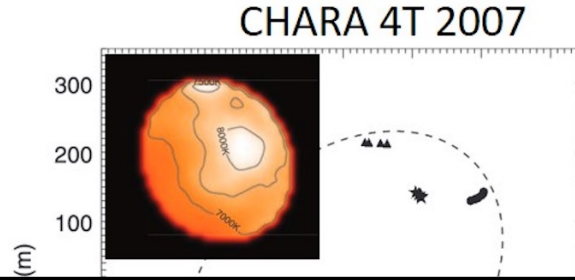
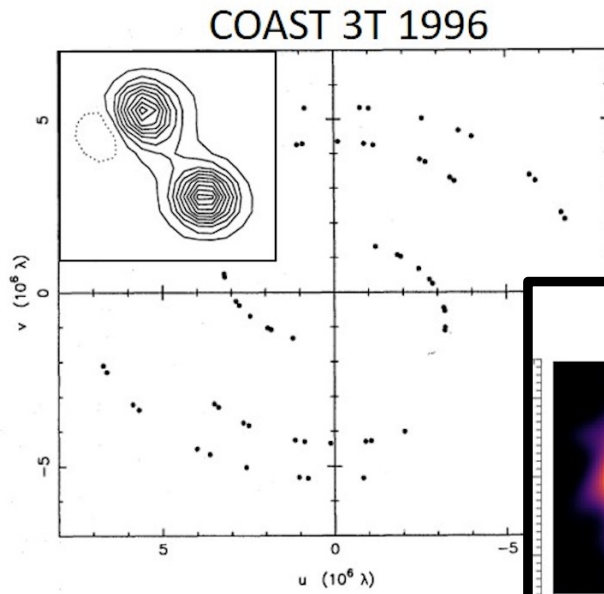


COAST 3T 1996



CHARA 4T 2007

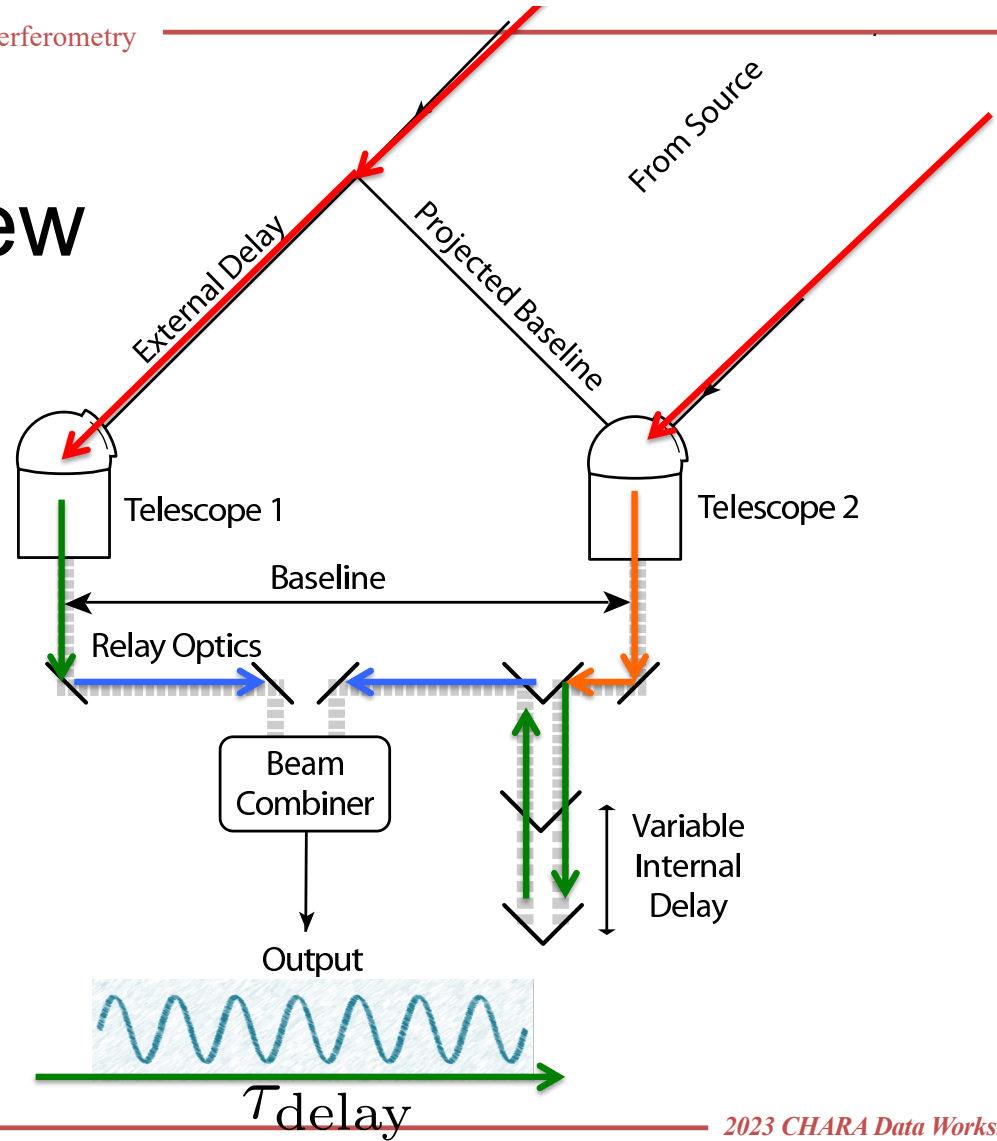




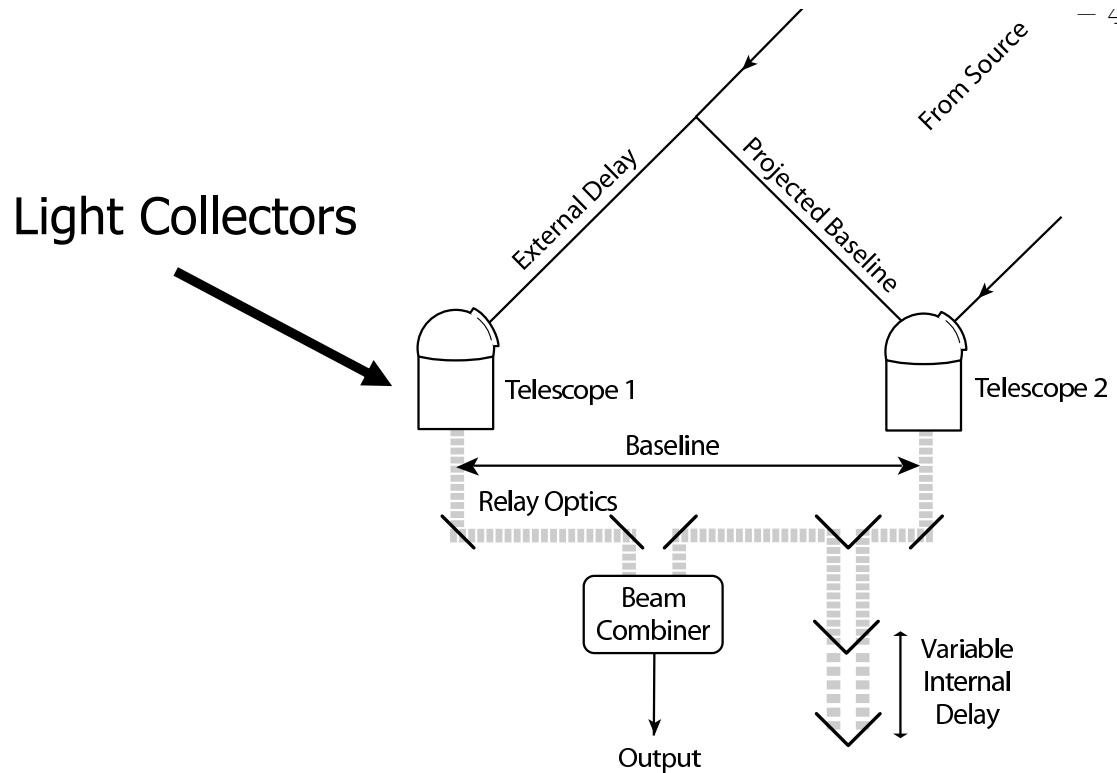


Spotlight: Optical Interferometry

More Realistic View



Realistic Interferometers





(a)



(b)



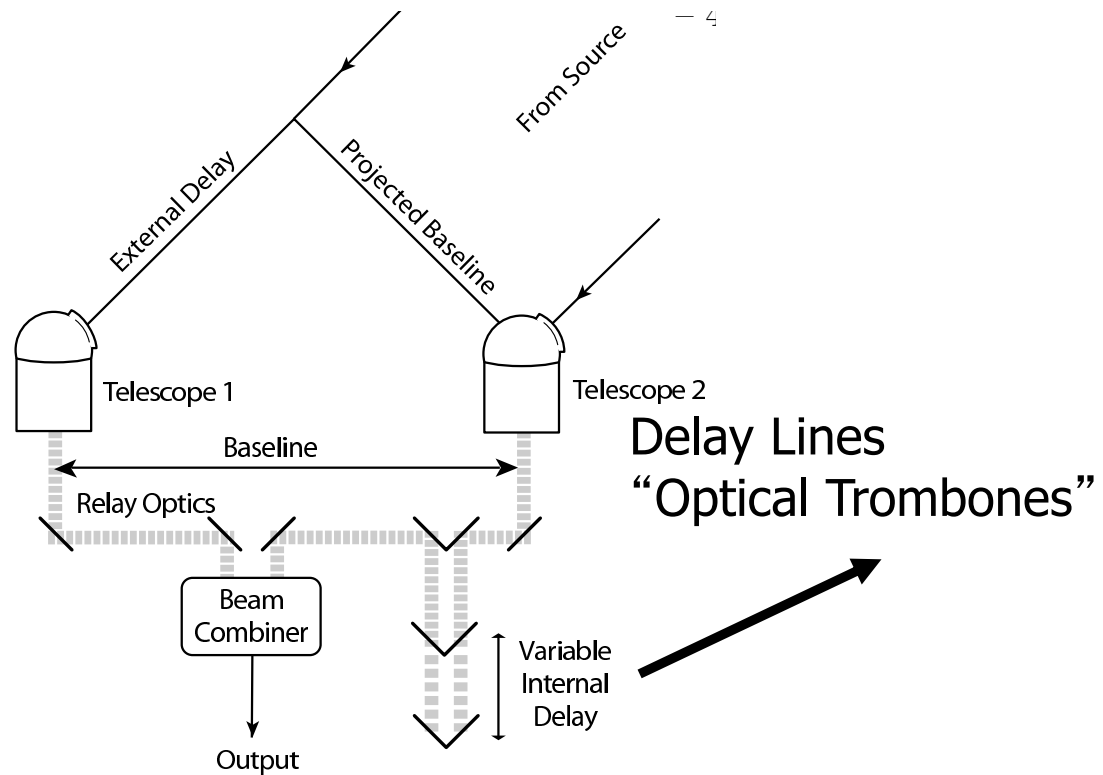
(c)



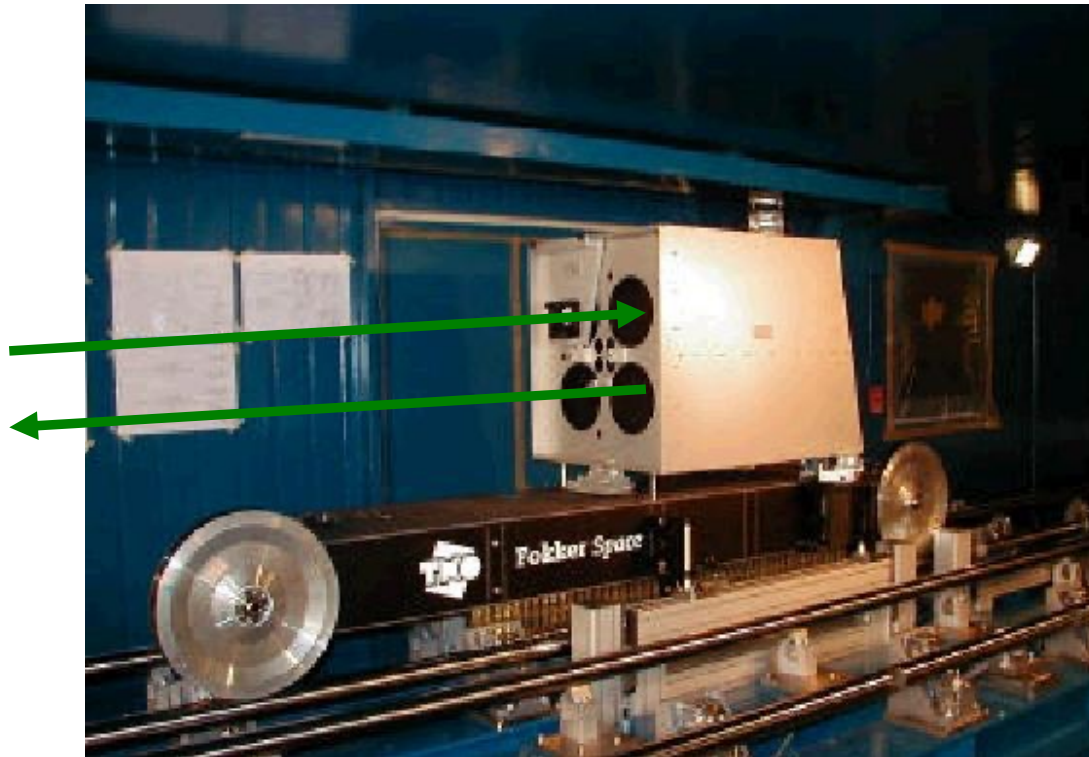
(d)

Some images from ten Brummelaar (Michelson Summer School 2000)

Realistic Interferometers

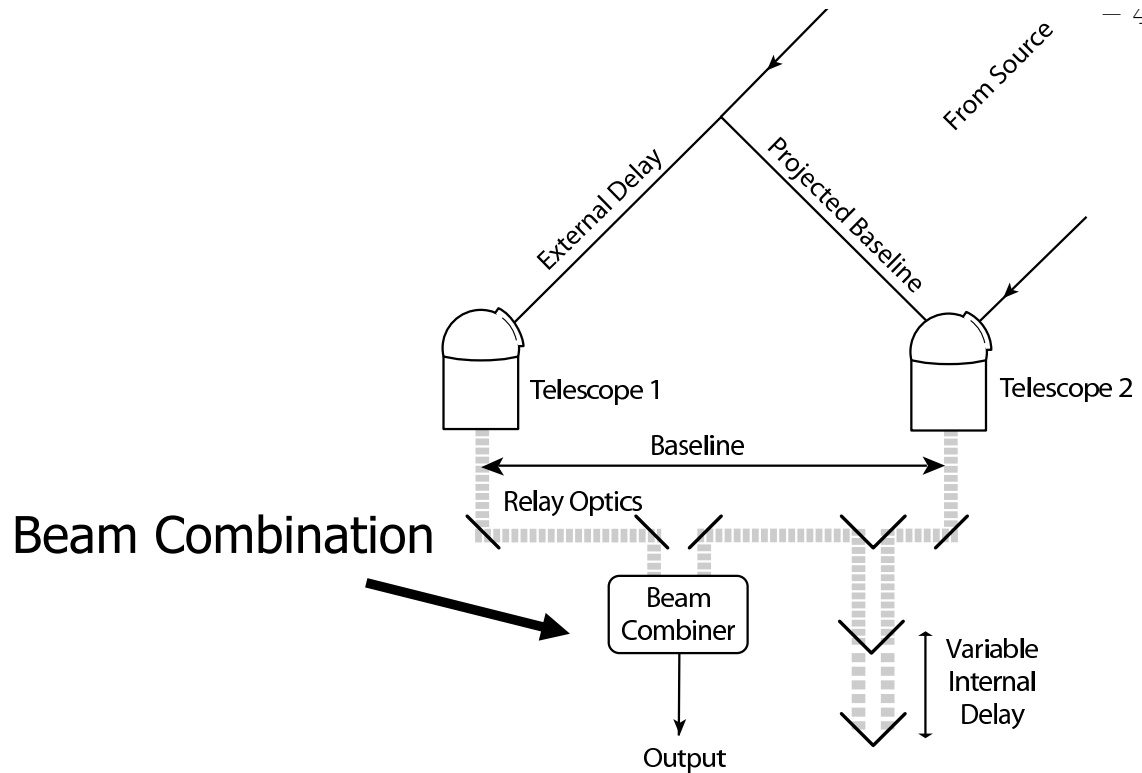


Delay Lines



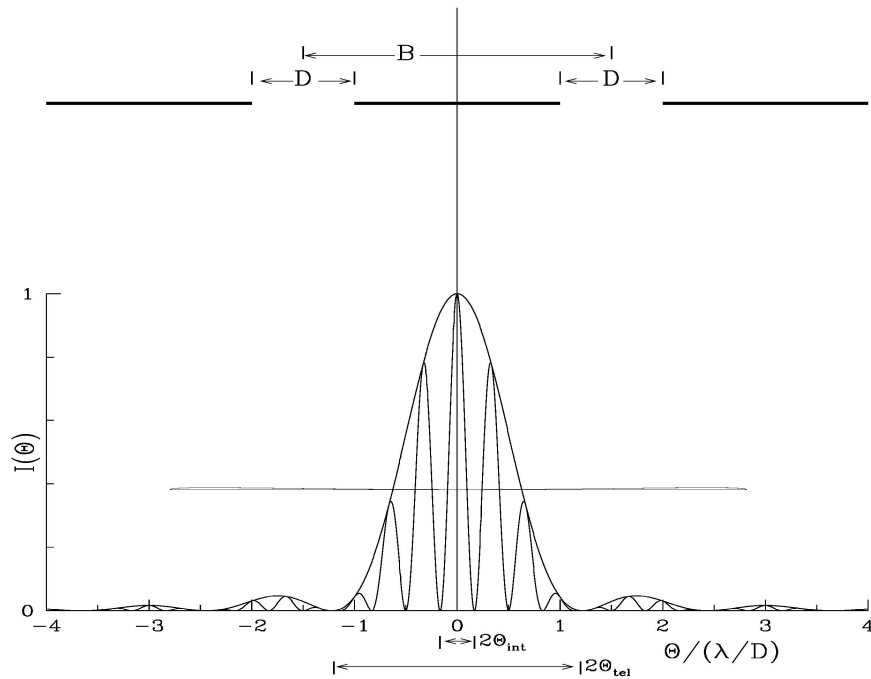
Some images from ten Brummelaar (Michelson Summer School 2000)

Realistic Interferometers



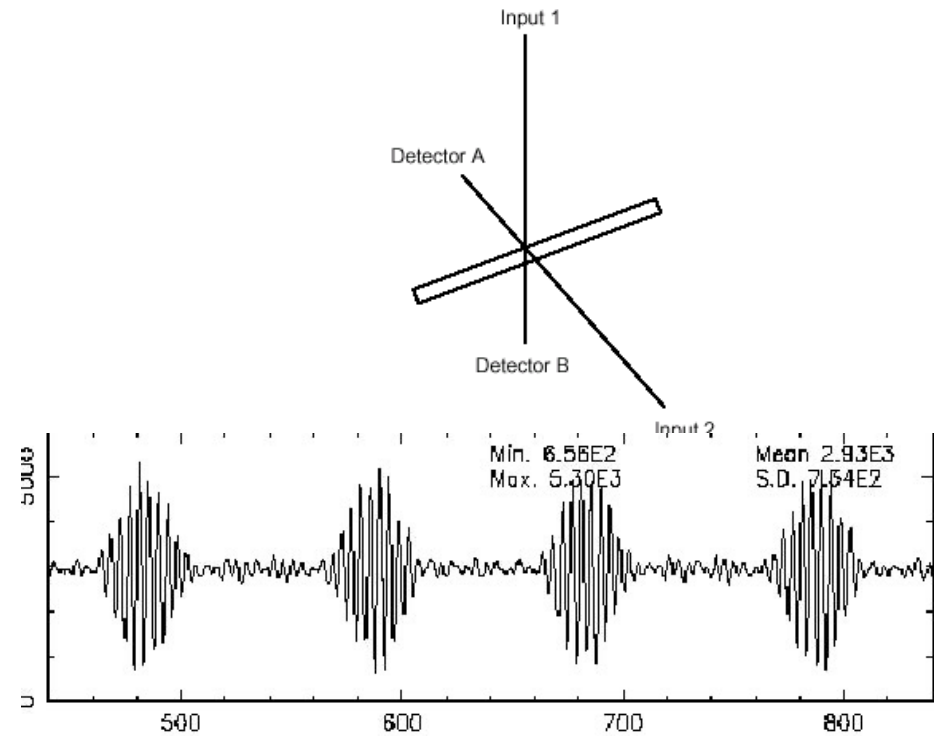
Beam Combination

Image-Plane Combination



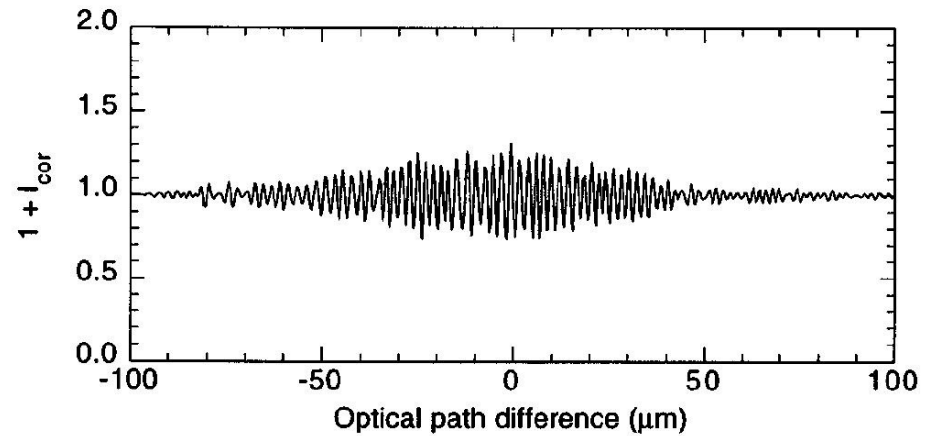
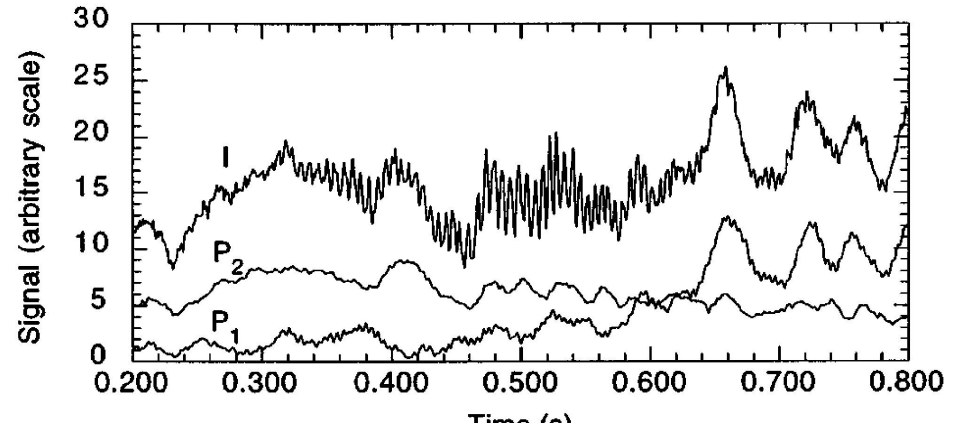
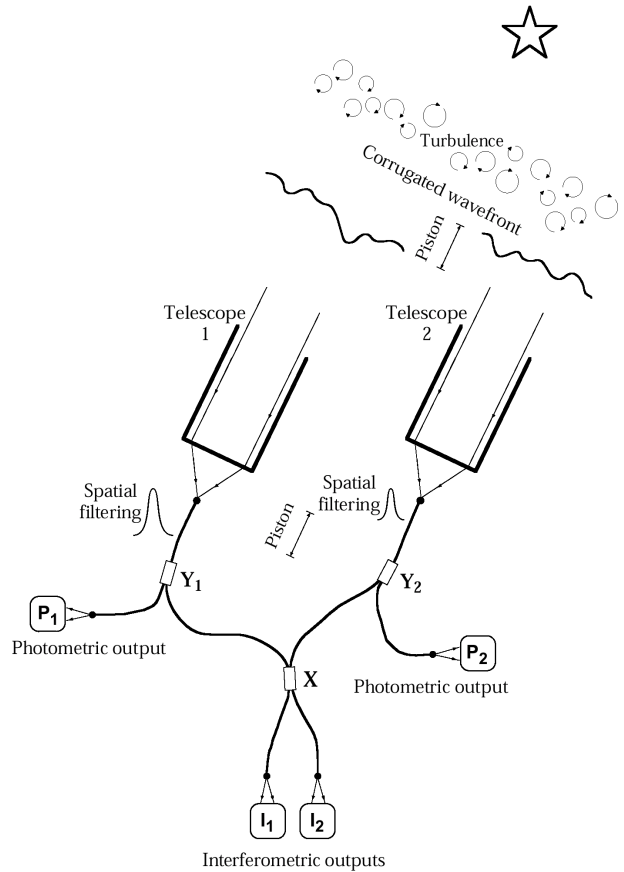
Traub (Michelson Summer School Notes 2000)

Pair-wise "pupil plane" With temporal scanning



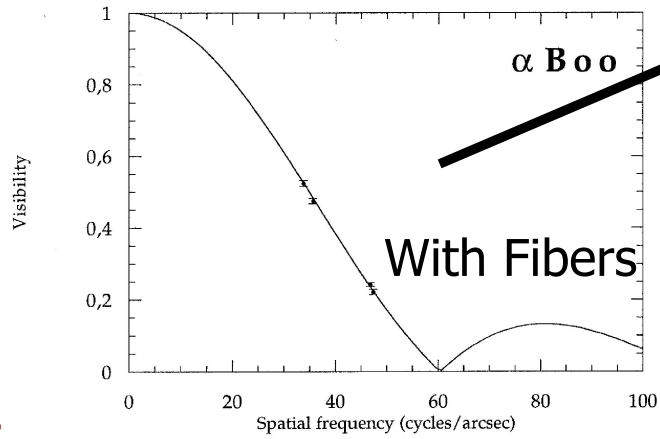
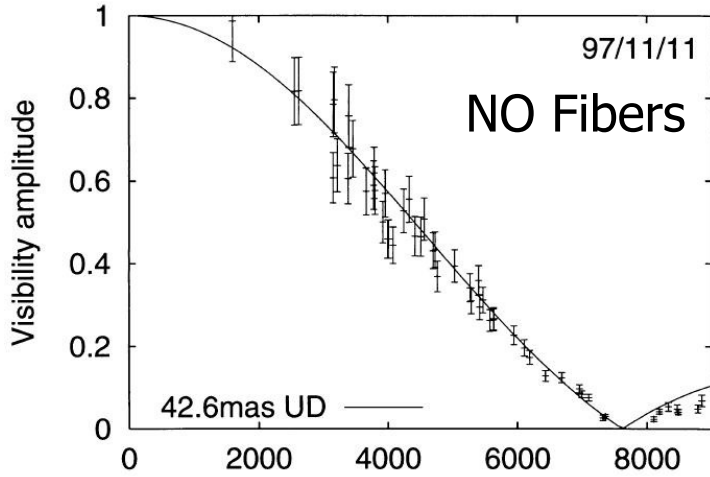
Mozurkwich (Michelson Summer School Notes 2000)

SM Fibers: How They Work

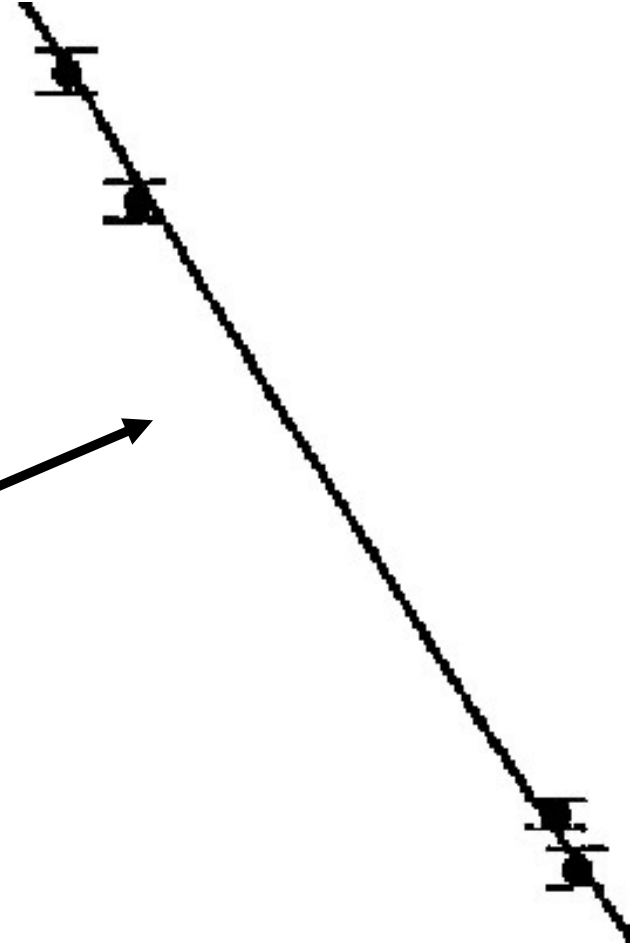


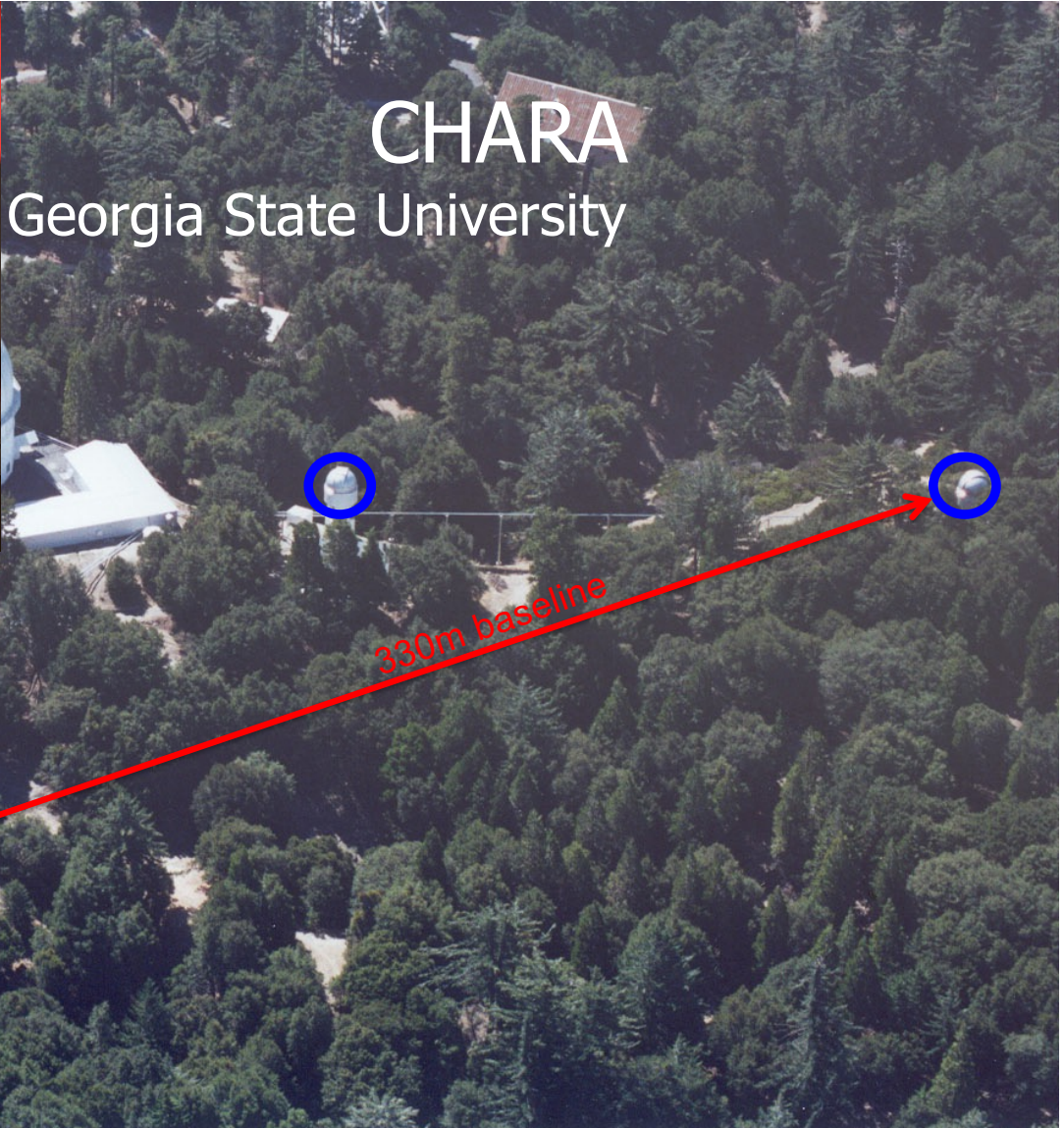
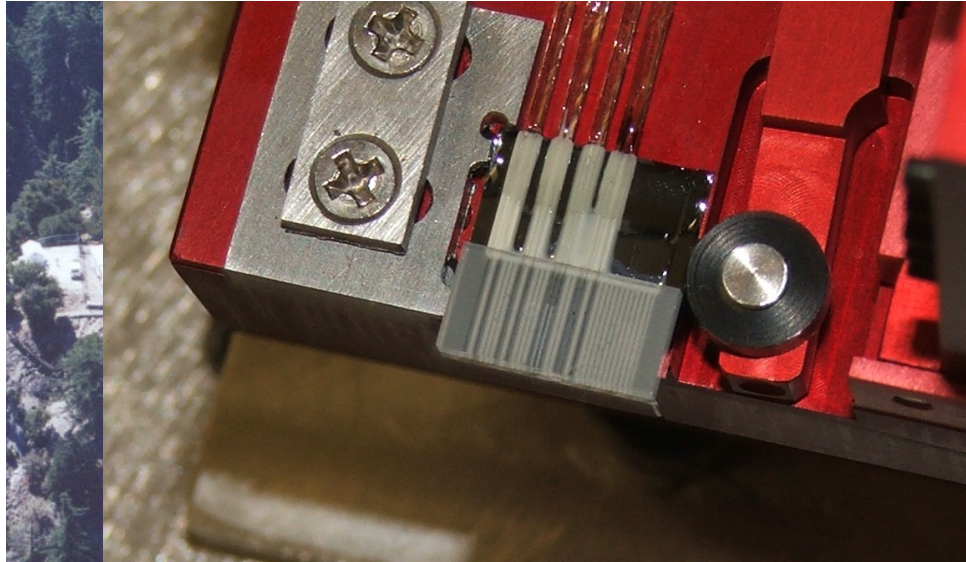
From Foresto et al 1997

Calibration Improvement



Zoom



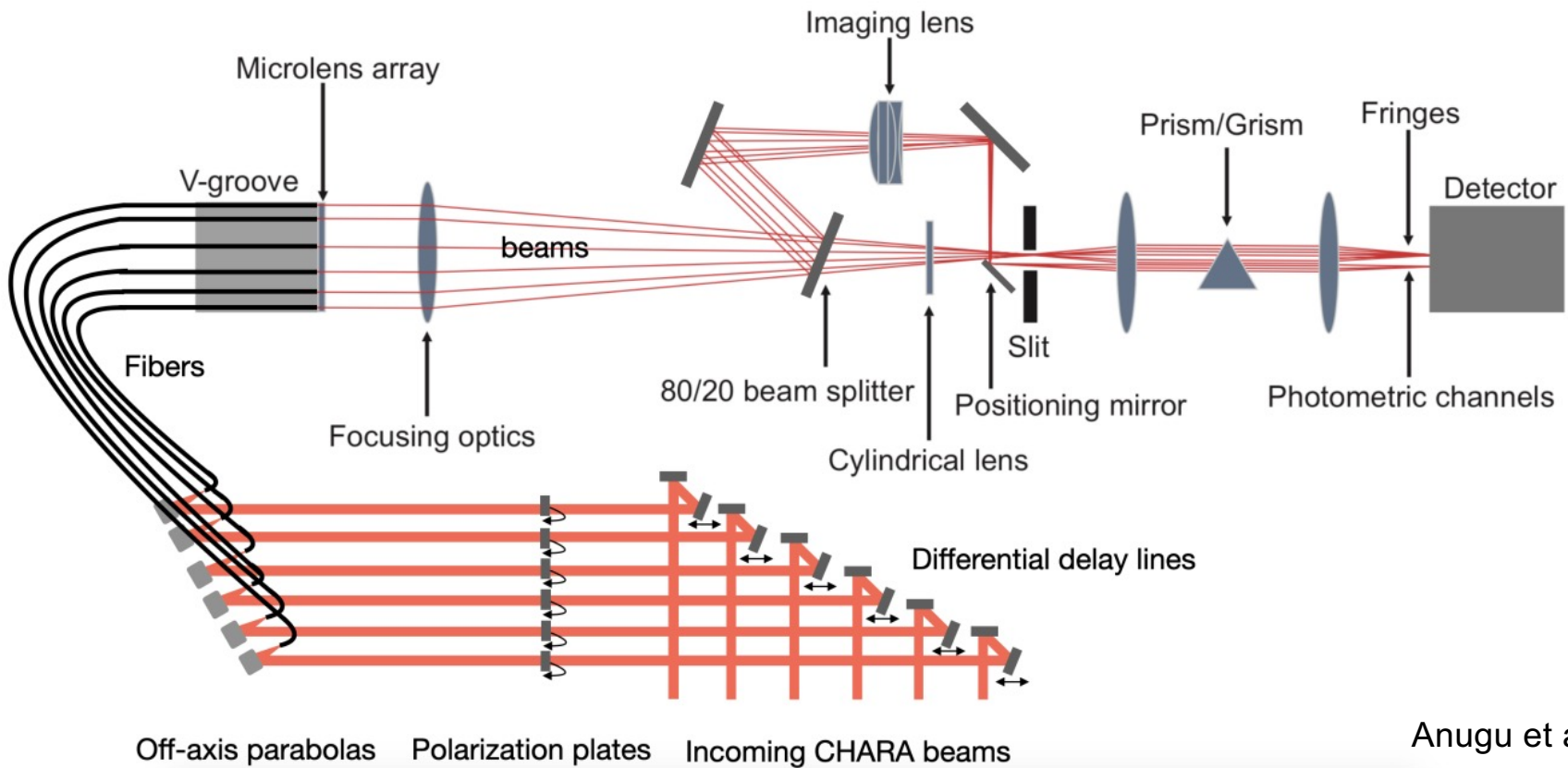


330m baseline

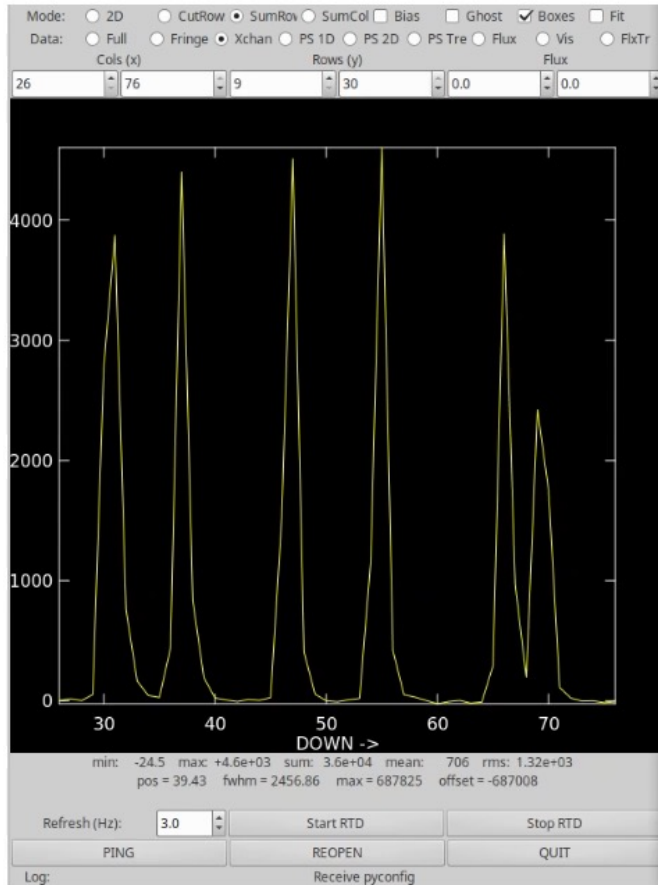
CHARA

Georgia State University

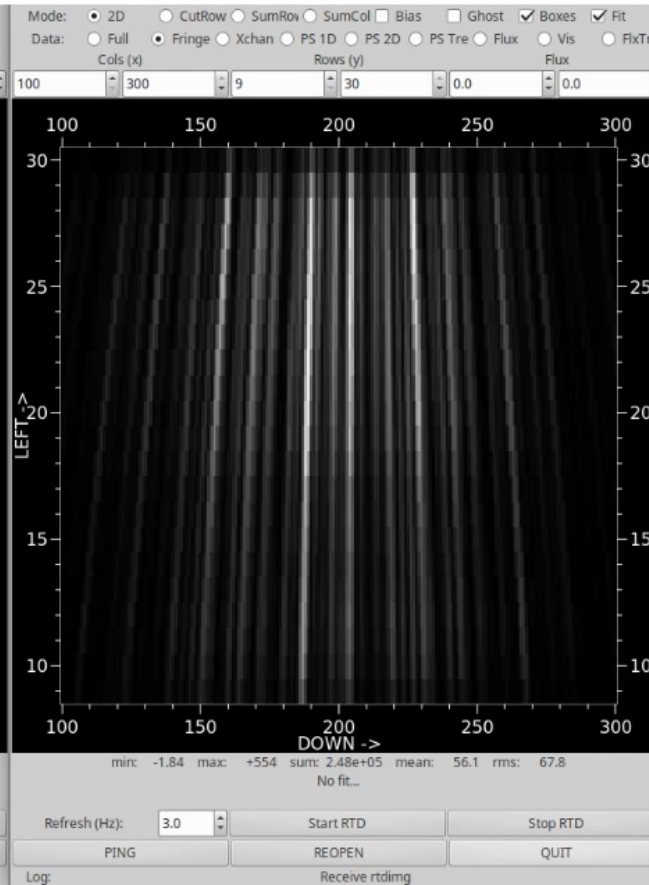
"MIRC-style" All-in-One Combiners: MIRC, VISION, MIRC-X, MYSTIC, SPICA



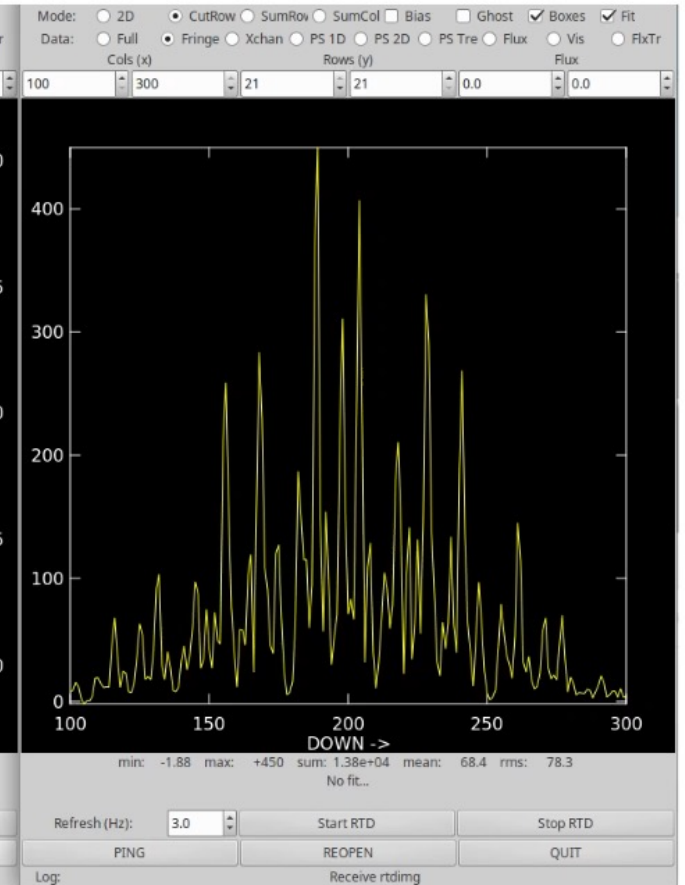
Photometric Channels



Fringes vs Wavelength



Fringes: One Spectral Channel



Essential Points

- Interferometers measure Fourier components of images
 - With enough data, imaging is possible
 - Most commonly, we fit models to the interferometric observable: V^2 and Closure Phases
- Optical/Infrared Interferometry is technically demanding, but now routine
 - Wavelengths are small; atmosphere is unkind
- ~ 1 milliarcsecond resolution is interesting
 - Stellar diameters and stellar evolution, Planet-forming disks, stellar surfaces, interacting binaries, mass loss, exoplanets, AGN, and more!